

Veer Narmad South Gujarat University

**Degree Program in Bachelor of Fine Arts
(BFA)**

**Program Outcome
For
Semester 1 & 2**

PROGRAM CODE: 029

(With Effect from the Academic Year)

Year-2024-25

BACHELOR OF FINE ARTS

SEMESTER-1 & 2 Foundation Year (Preparatory) (Fine Arts)

Name of Program	BACHELOR OF FINE ARTS			
Abbreviation	BFA			
Duration	4 Years			
Eligibility Criteria	1) Minimum 45% in 10+2 stream i.e. arts, commerce, science etc. 2) Entrance aptitude test 3) Weightage for admission-70% of entrance test & 30% of std. xii.			
Objective of Program	The core objective of the BFA programme is to prepare the students for productive career as Visual Artist and in Visual Arts industry. The program attempts to provide an outstanding environment of critical thinking and research of cultural heritage as well as on contemporary development within the discipline.			
Program Outcome	PO1: Developing Critical and Creative Skills. Program attempts to train students to develop the lens of perceiving the world around and life through nuanced observational, analytical, critical and creative skills. PO2: Investing in Individualism The program invest through personal attention to develop individual students' language in making art concerning their interests, concerns and inquiries through regular conversations and critiques. PO3: Critical Thinking Development The program encourages students in regular reading and discussion sessions so as to ingrain criticality towards various artistic forms and functions. PO4: Interdisciplinary and Multicultural Approach The program engages the students in interdisciplinary and multicultural approaches to lay emphasis on the primacy of visual literacy in the formation of the engaged individual and their practice.			
Program Specific Outcomes	PSO1: Fostering the development of students' creative and intellectual sides along with making them aware of their actions in the process of being and becoming conscientious individuals of society. PSO2: Providing students with a range of theoretical, practical and skill based learning processes to fundamentally equip them for nurturing their personal and professional endeavours. PSO3: Cultivating the importance of approaches, methodologies, research, practice, discourse and theory within their practise as well as concerning the broader spectrum of art, culture, politics and society.			
Mapping between POs and PSOs		PSO1	PSO2	PSO3
	P01			
	P02			
	P03			
	P04			
Medium of Instruction	English			

PREPARATORY

SEMESTER – 1

Course Code	Nature of Course	Title	Teaching per week		Course Credits	University Examination		Internal Marks	Total Marks
			Theory	Practical		Duration	Marks		
	Major Course - I	Drawing and Colour - Design		10	4	PRACTICAL ASSESSMENT/ VIVA	50	50	100
	Major Course - II	Sculpture and Pottery		10	4	PRACTICAL ASSESSMENT/ VIVA	50	50	100
	Minor course-I	History – 1		8	4	PRACTICAL ASSESSMENT/ VIVA	50	50	100
	Multi/ Interdisciplinary	Digital Software Skill Enhancement – 1		2	4	PRACTICAL ASSESSMENT/ VIVA	50	50	100
	Ability Enhancement Course	Fundamentals of Visual Arts - 1	2	-	2	2HOURS	25	25	50
	Skill Enhancement Course	Communication skills -1	2	-	2	2 HOURS	25	25	50
	Indian Knowledge System	Bharatiya Knowledge System - 1	2	-	2	2 HOURS	25	25	50
TOTAL			6	30	22		275	275	550

Veer Narmad South Gujarat University

Degree Program in Bachelor of Fine Arts
(BFA)
COURSE Outcome
For
Semester 1

PROGRAM CODE: 029

(With Effect from the Academic Year)

Year-2024-25

Course Code				
Course Title	Drawing and Colour - Design (Preparatory)			
Credit	4			
Teaching per Week	10			
Effective From	2024-25			
Course Objective	Accurately represent perceptions in 2-d format Make informed choices in representation to promote the communication.			
Course Outcomes	Encourages Visual Analysis and Establish Concentration. Improves Hand-Eye Coordination.			
Mapping between COs with PSOs		PSO1	PSO2	PSO3
	CO1			
Course Content	Elements of Drawing: line, shape, And volume, value, And space, texture Principles of Art: Balance, Proportion, Rhythm, Emphasis and Unity Drawing Practices: contemporary, historic Critical Conversation about Drawing study of forms in nature, single objects and group of objects in line, tone and texture. Study of basic geometrical shapes, construction and perspective			
Teaching Methodology	Classwork, Discussion, Self-Study, Seminars and/or Assignment			
Evaluation Method	class attendance, participation, continuous evaluation, internal examination, etc. 50% External & 50% Internal			

Course Code				
Course Title	Sculpture and Pottery			
Credit	4			
Teaching per Week	10			
Effective From	2024-25			
Course Objective	Sculpture:- To develop the ability to draw three Dimensional details Drawing form multiples view of a particular elements with understanding of light and shades, volume, mass, texture, flow, perspective and proportions. Preparation of medium. (Clay preparation) Pottery :- To develop a working knowledge of design concepts, including form, structure, space, surface, color, proportion, composition and function and to also learn the technical skills, vocabulary, processes and materials related to using clay as an art material for making pottery and sculpture			
Course Outcomes	Sculpture:- Observation, fundamental study of three dimensions handling with material, equipment’s and tools. Self-employ. Clay and paper are the most basic and standard materials for sculpture with totally contradiction aspects of materials and techniques. And first step to learn and understand the idea of sculpture. Pottery :- Pottery responsible for working on anything that is made of clay and is innovative and creative.			
Mapping between COs with PSOs		PSO1	PSO2	PSO3
	CO1			
Course Content	Sculpture:- Clay Modeling: final clay modeling with understanding of light and shades, volume, mass, texture, flow, perspective and proportions. Presentation paper sculpture. Learning the basic elements using idea of form and shapes. Sketching and drawing. (Study and technical drawing.) Introductions and selection of material according drawing and size. Prototypes making of final paper sculpture according to Drawing and Prototypes, enlarging the scale, using required types of paper with different techniques and tools. Pottery :- Theory introduction to various clays used in pottery, wheel work-throwing, Turning and surfacing, pinching, mold			
Teaching Methodology	Classwork, Discussion, Self-Study, Seminars and/or Assignment			
Evaluation Method	class attendance, participation, continuous evaluation, internal examination, etc. 50% External & 50% Internal			

Course Code				
Course Title	History - 1 (Preparatory)			
Credit	4			
Teaching per Week	8			
Effective From	2024-25			
Course Objective	Lectures with presenting visuals plates. (Prehistory to modern art - India) assignments in form of descriptive or practices.			
Course Outcomes	understanding the subjects of art and how such factors as region, political background, cultures, geography, their contemporary revolution, religious practices, trading's are effecting the art practice of their contemporary time period. Evolution of medium, stylization and definition of art along whole chronology. Purpose of art before and now.			
Mapping between COs with PSOs		PSO1	PSO2	PSO3
	CO1			
Course Content	1. Prehistoric: Beginning of Art - evolution of man, prehistoric environment and art. From hunting to Agrarian forms of society, changing needs and forms of art. Tribal groups, religion and customs. 2. Early river valley civilizations of Indus. evolution of art and society. 3. Vedic culture and Brahmanism, synthesis of ideals in Hinduism, 4. Rise of Buddhism, early Buddhist art, Sanchi and Bharut, early cave temples and sculptures- Ajanta, Ellora, Sarnath and Mathura. 5. Medieval Indian culture and principal Hindu cults. Outline of Indian temple architecture, Khajuraho, Konark, Gujarat.			
Teaching Methodology	Classwork, Discussion, Self-Study, Seminars and/or Assignment			
Evaluation Method	class attendance, participation, continuous evaluation, internal examination, etc. 50% External & 50% Internal			

Course Code				
Course Title	Digital Software Skill Enhancement – 1 (preparatory)			
Credit	4			
Teaching per Week	2			
Effective From	2024-25			
Course Objective	To Understand the various aspects software application in their own work.			
Course Outcomes	To Understand the evolution of Digital art & it's value.			
Mapping between COs with PSOs		PSO1	PSO2	PSO3
	CO1			
Course Content	To understand various Adobe Suite.			
Teaching Methodology	Classwork, Discussion, Self-Study, Seminars and/or Assignment			
Evaluation Method	class attendance, participation, continuous evaluation, internal examination, etc. 50% External & 50% Internal			

Course Code				
Course Title	Fundamentals of Visual Arts - 1 (Preparatory)			
Credit	2			
Teaching per Week	2			
Effective From	2024-25			
Course Objective	The core objective of this course is to introduce the fundamental elements of visual Arts through			
Course Outcomes	Introducing fundamental elements of art through the observation and study of practice enabling to use these fundamentals			
Mapping between COs with PSOs		PSO1	PSO2	PSO3
	CO1			
Course Content	Study from books, Art works and nature, the elements of visual arts like line, space, form, shape, color.			
Teaching Methodology	Classwork, Discussion, Self-Study, Seminars and/or Assignment			
Evaluation Method	class attendance, participation, continuous evaluation, internal examination, etc. 50% External & 50% Internal			

Course Code				
Course Title	Communication skill – 1 (preparatory)			
Credit	2			
Teaching per Week	2			
Effective From	2024-25			
Course Objective	The main objective of this course is to acquaint students with the subtleties and intricacies of literature, vocabulary & Tying skills in English Language			
Course Outcomes	understanding the subjects of literature in art and how such factors there in contemporary revolution of literature in art writing practices, vocabulary skills in English Language effecting the art practice of their contemporary way of perceiving art.			
Mapping between COs with PSOs		PSO1	PSO2	PSO3
	CO1			
Course Content	1) The students would be able to communicate their simple and abstract ideas through language. 2) The students would learn and master the essential concepts and ideas in order to facilitate better creative process. 3) A gain of perspective through vigorous exercises and activities which will come handy in their primary pursuits of being			
Teaching Methodology	Classwork, Discussion, Self-Study, Seminars and/or Assignment			
Evaluation Method	class attendance, participation, continuous evaluation, internal examination, etc. 50% External & 50% Internal			

Course Code				
Course Title	Bharatiya Knowledge System - 1 (Preparatory)			
Credit	2			
Teaching per Week	2			
Effective From	2024-25			
Course Objective	- To develop an understanding of the perspective of the Indian knowledge system among the students and develop a sense of acceptance about it. - To make the students understand the basic essence of India and familiarize them with what is Indian identity. - To develop understanding of our traditional knowledge and its concepts. - To provide a platform for discussion, exchange of ideas and engagement on Indian knowledge systems. - To raise awareness of the contemporary relevance and necessity of Indian knowledge systems in society and education. - To raise awareness of the contemporary relevance and necessity of Indian knowledge systems in society and education. - To develop a sensitive mind about the need for protection of Indian knowledge and to know its importance.			
Course Outcomes	- Students will develop and understand the fundamentals of Indian knowledge system and its relevance and applicability in various fields. This study will also inspire future research in related academic disciplines and its current usefulness. IKS will stimulate the student's creative skills and innovative thinking. Moreover, it will help the students to build their confidence. Through this study, the student will think more open-mindedly and his aesthetic creativity will increase with his increased confidence.			
Mapping between COs with PSOs		PSO1	PSO2	PSO3
	CO1			
Course Content	- Self realization of India. - Glorious India and its knowledge base. - Worldview of Indian culture and knowledge tradition. - India's contribution to the world and India's glorious tradition of science. Characteristics of Indian thought and outlook Key Concepts of the Indian Gnana Tradition * The principle of reincarnation, the attainment of happiness. Social Perspective in the Indian Enlightenment Tradition. . A variety of ideas about the nature of coexistence worship. Concept of Vasudhaiva Kutumkam and all-round happiness'			
Teaching Methodology	Classwork, Discussion, Self-Study, Seminars and/or Assignment			
Evaluation Method	Class attendance, participation, continuous evaluation, internal examination, etc. 50% External & 50% Internal			

Veer Narmad South Gujarat University

**Degree Program in Bachelors of Fine Arts
(BFA)**

**Program Outcome
For
Semester 1 & 2**

PROGRAM CODE: 029

(With Effect from the Academic Year)

Year-2024-25

BACHELOR OF FINE ARTS

SEMESTER-1 & 2 Foundation Year (Preparatory) (Fine Arts)

Name of Program	BACHELOR OF FINE ARTS			
Abbreviation	BFA			
Duration	4 Years			
Eligibility Criteria	1) Minimum 45% in 10+2 stream i.e. arts, commerce, science etc. 2) Entrance aptitude test 3) Weightage for admission-70% of entrance test & 30% of std. xii.			
Objective of Program	The core objective of the BFA programme is to prepare the students for productive career as Visual Artist and in Visual Arts industry. The program attempts to provide an outstanding environment of critical thinking and research of cultural heritage as well as on contemporary development within the discipline.			
Program Outcome	PO1: Developing Critical and Creative Skills. Program attempts to train students to develop the lens of perceiving the world around and life through nuanced observational, analytical, critical and creative skills. PO2: Investing in Individualism The program invest through personal attention to develop individual students' language in making art concerning their interests, concerns and inquiries through regular conversations and critiques. PO3: Critical Thinking Development The program encourages students in regular reading and discussion sessions so as to ingrain criticality towards various artistic forms and functions. PO4: Interdisciplinary and Multicultural Approach The program engages the students in interdisciplinary and multicultural approaches to lay emphasis on the primacy of visual literacy in the formation of the engaged individual and their practice.			
Program Specific Outcomes	PSO1: Fostering the development of students' creative and intellectual sides along with making them aware of their actions in the process of being and becoming conscientious individuals of society. PSO2: Providing students with a range of theoretical, practical and skill based learning processes to fundamentally equip them for nurturing their personal and professional endeavours. PSO3: Cultivating the importance of approaches, methodologies, research, practice, discourse and theory within their practise as well as concerning the broader spectrum of art, culture, politics and society.			
Mapping between POs and PSOs		PSO1	PSO2	PSO3
	PO1			
	PO2			
	PO3			
	PO4			
Medium of Instruction	English			

PREPARATORY

SEMESTER – 2

Course Code		Title	Teaching per week		Course Credits	University Examination		Internal Marks	Total Marks
			Theory	Practical		Duration	Marks		
	Major Course - I	Painting & Pottery Ceramics		10	4	PRACTICAL ASSESSMENT/ VIVA	50	50	100
	Major Course - II	Graphic Design		10	4	PRACTICAL ASSESSMENT/ VIVA	50	50	100
	Minor course-I	History - 2		8	4	PRACTICAL ASSESSMENT/ VIVA	50	50	100
	Multi/ Interdisciplinary	Digital Software Skill Enhancement - 2		12	4	PRACTICAL ASSESSMENT/ VIVA	50	50	100
	Ability Enhancement Course	Fundamentals of Visual Arts - 2	2	-	2	2HOURS	25	25	50
	Skill Enhancement Course	Communication skills -2	2	-	2	2 HOURS	25	25	50
	Value Added Course	Bharatiya Knowledge System - 2	2	-	2	2 HOURS	25	25	50
TOTAL			6	30	22		275	275	550

Veer Narmad South Gujarat University

**Degree Program in Bachelor of Fine Arts
(BFA)**

**COURSE Outcome
For
Semester 2**

PROGRAM CODE: 029

(With Effect from the Academic Year)

Year-2024-25

Course Code				
Course Title	Painting and Print Making (Preparatory)			
Credit	4			
Teaching per Week	10			
Effective From	2024-25			
Course Objective	Painting :- To develop the ability to draw two Dimensional - three Dimensional objects with detailed Drawing forms with multiples view of a particular elements with understanding of light and shades, colour, texture, flow, perspective and proportions. Print Making :- Introduction of the technique of Woodcut and Linocut. Marble printing and collagraphs.			
Course Outcomes	Painting :- (1) Acquire knowledge and vocabulary of the colour wheel and the visible light spectrum. (2) Understand the three characteristics of colour: hue, value, and intensity. Formulate a range of colour schemes. (3) Identify and apply the elements and principles of colour composition. Print Making :- Understanding the idea of positive and negative space to develop visuals from sketches and drawings. Developing prints to practically understand the technicality of the medium. Experimenting with different woods, their nature and textures over the final print. Experimenting with various objects and surfaces to try monoprints.			
Mapping between COs with PSOs		PSO1	PSO2	PSO3
	CO1			
Course Content	Painting :- Study of objects in media like water colour, wash and crayons. Knowledge of primary secondary colour. Print Making :- Making a design for a relief print from wood or linoleum blocks in black ink.			
Teaching Methodology	Classwork, Discussion, Self-Study, Seminars and/or Assignment			
Evaluation Method	class attendance, participation, continuous evaluation, internal examination, etc. 50% External & 50% Internal			

Course Code				
Course Title	Graphic Design			
Credit	4			
Teaching per Week	10			
Effective From	2024-25			
Course Objective	Observation and developing the sense of design- using grids and developing layouts.			
Course Outcomes	Understanding the principles of graphic designing and implementing them in all the fields, be it Applied, Painting or Sculpture.			
Mapping between COs with PSOs		PSO1	PSO2	PSO3
	CO1			
Course Content	Primary elements and forces. Exercises in line and dot. Exercises with basic shapes and texture in relation to space. • Study of letter forms, basic types, study of their formal aspect, proportion, weight, interrelation of negative – positive space			
Teaching Methodology	Classwork, Discussion, Self-Study, Seminars and/or Assignment			
Evaluation Method	class attendance, participation, continuous evaluation, internal examination, etc. 50% External & 50% Internal			

Course Code				
Course Title	History - 2 (Preparatory)			
Credit	4			
Teaching per Week	8			
Effective From	2024-25			
Course Objective	Lectures with presenting visuals plates. (Prehistory to modern art and Europe) assignments in form of descriptive or practices.			
Course Outcomes	understanding the subjects of art and how such factors as region, political background, cultures, geography, their contemporary revolution, religious practices, trading's are effecting the art practice of their contemporary time period. Evolution of medium, stylization and definition of art along whole chronology. Purpose of art before and now.			
Mapping between COs with PSOs		PSO1	PSO2	PSO3
	CO1			
Course Content	1. STORY OF INDIAN ART (Prehistoric) (Indus) (Vedic) (Medieval) STORY OF ART, CIVILIZATION AND CULTURE - Evolution of Man, Prehistoric environment and art from hunting to agrarian form of society, changing needs and forms of art, tribal groups, traditions, religion and customs, way of life its values and civilizations. 2. Prehistoric: Beginning of Art - evolution of man, prehistoric environment and art. From hunting to Agrarian forms of society, changing needs and forms of art. Tribal groups, religion and customs. 3. Early river valley civilizations of Mesopotamia and Egypt. evolution of art and society. 4. Greek (Classical): Greek culture and art-traditions of drama, sculpture and architecture. The legacy of roman art and architecture. 5. Rise of Christianity in Europe, Byzantium and medieval Europe, Byzantine art, Romanesque and Gothic art and architecture.			
Teaching Methodology	Classwork, Discussion, Self-Study, Seminars and/or Assignment			
Evaluation Method	class attendance, participation, continuous evaluation, internal examination, etc. 50% External & 50% Internal			

Course Code				
Course Title	Digital Software Skill Enhancement - 2 (preparatory)			
Credit	4			
Teaching per Week	2			
Effective From	2024-25			
Course Objective	To Understand the various aspects software application in their own work.			
Course Outcomes	To Understand the evolution of Digital art & it's value.			
Mapping between COs with PSOs		PSO1	PSO2	PSO3
	CO1			
Course Content	To understand various Adobe Suite.			
Teaching Methodology	Classwork, Discussion, Self-Study, Seminars and/or Assignment			
Evaluation Method	class attendance, participation, continuous evaluation, internal examination, etc. 50% External & 50% Internal			

Course Code				
Course Title	Fundamentals of Visual Arts - 2 (Preparatory)			
Credit	2			
Teaching per Week	2			
Effective From	2024-25			
Course Objective	The core objective of this course is to introduce the fundamental elements of visual Arts through			
Course Outcomes	Introducing fundamental elements of art through the observation and study of practice enabling to use these fundamentals			
Mapping between COs with PSOs		PSO1	PSO2	PSO3
	CO1			
Course Content	Study from books, Art works and nature, the elements of visual arts like line, space, form, shape, color.			
Teaching Methodology	Classwork, Discussion, Self-Study, Seminars and/or Assignment			
Evaluation Method	class attendance, participation, continuous evaluation, internal examination, etc. 50% External & 50% Internal			

Course Code				
Course Title	Communication skill – 2 (preparatory)			
Credit	2			
Teaching per Week	2			
Effective From	2024-25			
Course Objective	The main objective of this course is to acquaint students with the subtleties and intricacies of literature, vocabulary & Tying skills in English Language			
Course Outcomes	understanding the subjects of literature in art and how such factors there in contemporary revolution of literature in art writing practices, vocabulary skills in English Language effecting the art practice of their contemporary way of perceiving art.			
Mapping between COs with PSOs		PSO1	PSO2	PSO3
	CO1			
Course Content	1) The students would be able to communicate their simple and abstract ideas through language. 2) The students would learn and master the essential concepts and ideas in order to facilitate better creative process. 3) A gain of perspective through vigorous exercises and activities which will come handy in their primary pursuits of being			
Teaching Methodology	Classwork, Discussion, Self-Study, Seminars and/or Assignment			
Evaluation Method	Class attendance, participation, continuous evaluation, internal examination, etc. 50% External & 50% Internal			

Course Code				
Course Title	Bharatiya Knowledge System-2 (Preparatory)			
Credit	2			
Teaching per Week	2			
Effective From	2024-25			
Course Objective	As prescribed by board of studies.			
Course Outcomes	As prescribed by board of studies.			
Mapping between COs with PSOs		PSO1	PSO2	PSO3
	CO1			
Course Content	As prescribed by board of studies.			
Teaching Methodology	Classwork, Discussion, Self-Study, Seminars and/or Assignment			
Evaluation Method	Class attendance, participation, continuous evaluation, internal examination, etc. 50% External & 50% Internal			

Veer Narmad South Gujarat University

Degree Program in Bachelors of Fine Arts
(BFA)
Program Outcome
For
Semester 3 & 4

PROGRAM CODE: 029

(With Effect from the Academic Year)
Year-2024-25

BACHELOR OF FINE ARTS

SEMESTER-3 & 4 (1st Year Specialisation in Applied Art) (Fine Arts)

Name of Program	BACHELOR OF FINE ARTS			
Abbreviation	BFA			
Duration	4 Years			
Eligibility Criteria	1) Minimum 45% in 10+2 stream i.e. arts, commerce, science etc. 2) Entrance aptitude test 3) Weightage for admission-70% of entrance test & 30% of std. xii.			
Objective of Program	The core objective of the BFA programme is to prepare the students for productive career as Visual Artist and in Visual Arts industry. The program attempts to provide an outstanding environment of critical thinking and research of cultural heritage as well as on contemporary development within the discipline.			
Program Outcome	PO1: Developing Critical and Creative Skills. Program attempts to train students to develop the lens of perceiving the world around and life through nuanced observational, analytical, critical and creative skills. PO2: Investing in Individualism The program invest through personal attention to develop individual students' language in making art concerning their interests, concerns and inquiries through regular conversations and critiques. PO3: Critical Thinking Development The program encourages students in regular reading and discussion sessions so as to ingrain criticality towards various artistic forms and functions. PO4: Interdisciplinary and Multicultural Approach The program engages the students in interdisciplinary and multicultural approaches to lay emphasis on the primacy of visual literacy in the formation of the engaged individual and their practice.			
Program Specific Outcomes	PSO1: Fostering the development of students' creative and intellectual sides along with making them aware of their actions in the process of being and becoming conscientious individuals of society. PSO2: Providing students with a range of theoretical, practical and skill based learning processes to fundamentally equip them for nurturing their personal and professional endeavours. PSO3: Cultivating the importance of approaches, methodologies, research, practice, discourse and theory within their practise as well as concerning the broader spectrum of art, culture, politics and society.			
Mapping between POs and PSOs		PSO1	PSO2	PSO3
	PO1			
	PO2			
	PO3			
	PO4			
Medium of Instruction	English			

1ST YEAR SPECIALISATION IN APPLIED ART

SEMESTER – 3

Course Code		Title	Teaching per week		Course Credits	University Examination		Internal Marks	Total Marks
			Theory	Practical		Duration	Marks		
	Major Course – V	Graphic Design – 1		8	4	PRACTICAL ASSESSMENT/ VIVA	50	50	100
	Major Course - VI	Illustration – 1		8	4	PRACTICAL ASSESSMENT/ VIVA	50	50	100
	Major Course-VII	Art History – 1	8		4	3 hrs	50	50	100
	Minor Course								
	Multi/ Interdisciplinary	Photography - 1		3	2	PRACTICAL ASSESSMENT/ VIVA	25	25	50
		Typography - 1		3	2		25	25	50
	Ability Enhancement Course	Advance Digital Software Skill - 1		2	2	PRACTICAL ASSESSMENT/ VIVA	25	25	50
	Skill Enhancement Course	Communication Skills – 3	2	-	2	2 HOURS	25	25	50
	Indian Knowledge System	Bharatiya Knowledge System – 3	2	-	2	2 HOURS	25	25	50
TOTAL			12	24	22		275	275	550

Veer Narmad South Gujarat University
Degree Program in Bachelor of Fine Arts
(BFA)
COURSE Outcome
For
Semester 3

PROGRAM CODE: 029

(With Effect from the Academic Year)
Year-2024-25

Course Code				
Course Title	Graphic Design - 1			
Credit	4			
Teaching per Week	8			
Effective From	2024-25			
Course Objective	The core objective of this course is to introduce students to branding, principles & elements of graphic design. Also, they will learn to understand grids to have better sense of layouts. Add-on students should be able to implement these concepts using software – Adobe PS and AI.			
Course Outcomes	This course includes basics of printing press & designing			
Mapping between COs with PSOs		PSO1	PSO2	PSO3
	CO1			
Course Content	Proportion and scales of types of letters. Introduction to typography. Basic types and study of their formal aspects. Interrelation of negative and positive space. • Designing symbol, logo, stationery, press layout book cover.			
Teaching Methodology	Classwork, Discussion, Self-Study, Seminars and/or Assignment			
Evaluation Method	class attendance, participation, continuous evaluation, internal examination, etc. 50% External & 50% Internal			

Course Code				
Course Title	Illustration - 1			
Credit	4			
Teaching per Week	8			
Effective From	2024-25			
Course Objective	The core objective of this course is to introduce and foreground the fundamental aspects of sketching and drawing while parallelly developing a lens of how to see, observe, perceive and understand; these being primary facets in the field of Visual Arts and its applications.			
Course Outcomes	Understanding the fundamental elements of drawing - form, perspective, volumn, light, color, value, brushstroke through study			
Mapping between COs with PSOs		PSO1	PSO2	PSO3
	CO1			
Course Content	Studies of objects and human figures			
Teaching Methodology	Classwork, Discussion, Self-Study, Seminars and/or Assignment			
Evaluation Method	class attendance, participation, continuous evaluation, internal examination, etc. 50% External & 50% Internal			

Course Code				
Course Title	Art History -1			
Credit	4			
Teaching per Week	8			
Effective From	2024-25			
Course Objective	Art of Ancient India : To understand the concept of civilizations and its various parts. It starts with Indus Valley to the Gupta Dynasty. The aspects of religion (Buddhism/Jainism/Hinduism) and the concept of Indian canons through the concept of various spaces. Art of Far East : To understand the various aspects of Eastern Civilization, linear and comparative understanding of various aspects			
Course Outcomes	Art of Ancient India : To understand the evolution of art practices and various material expressions, simultaneously understand iconographical structure Art of Far East : To understand the evolution of art through various other civilizations in a parallel timeline.			
Mapping between COs with PSOs		PSO1	PSO2	PSO3
	CO1			
Course Content	Art of Ancient India : Prehistoric art, Indus Valley Civilization, Vedic Age, Mauryan Dynasty, Sunga Dynasty, Kuashana Dynasty, Gupta Dynasty. Art of Far East : Chinese Civilization, Korean Civilization, Cambodian Civilization, Japanese Civilization.			
Teaching Methodology	Classwork, Discussion, Self-Study, Seminars and/or Assignment			
Evaluation Method	Class attendance, participation, continuous evaluation, internal examination, etc. 50% External & 50% Internal			

Course Code				
Course Title	Photography - 1			
Credit	2			
Teaching per Week	3			
Effective From	2024-25			
Course Objective	Lighting step up with useful when working with models. Model photography working with lighting setup, street photography comfortable photographic strangers in public and product photography with proper concept, composition, light and reflection Add-on also with final output with the help of ps and Lightroom They been capable of working in production house, advertising field, fashion photography etc.			
Course Outcomes	street photography , product photography			
Mapping between COs with PSOs		PSO1	PSO2	PSO3
	CO1			
Course Content	Introduction to creative Photography. Developing techniques, enlarging, dodging and cropping, reductions, intensification and			
Teaching Methodology	Classwork, Discussion, Self-Study, Seminars and/or Assignment			
Evaluation Method	class attendance, participation, continuous evaluation, internal examination, etc. 50% External & 50% Internal			

Course Code				
Course Title	Typography - 1			
Credit	2			
Teaching per Week	3			
Effective From	2024-25			
Course Objective	The core objective of this course is to introduce to type anatomy, typography principle, elements and basi.			
Course Outcomes	aesthetic of designing sense.			
Mapping between COs with PSOs		PSO1	PSO2	PSO3
	CO1			
Course Content	• Anatomy of typefaces, introduction of serif typefaces, sense-serif typefaces, script typefaces, decorative typefaces, display typeface and how to modified typefaces and how to brake typefaces helps throw basic type anatomy. • Design talkative logo, symbol, voice convert in typeface.			
Teaching Methodology	Classwork, Discussion, Self-Study, Seminars and/or Assignment			
Evaluation Method	class attendance, participation, continuous evaluation, internal examination, etc. 50% External & 50% Internal			

Course Code				
Course Title	Advance Digital Software Skill - 1			
Credit	2			
Teaching per Week	2			
Effective From	2024-25			
Course Objective	Master essential software tools, develop creative problem-solving skills, build a diverse portfolio, explore design principles, understand UX design, collaborate effectively, and stay updated on industry trends.			
Course Outcomes	1. Utilize essential software tools proficiently for photo and video editing. 2. Demonstrate creative problem-solving skills in real-world design challenges. 3. Create a diverse portfolio showcasing various design projects. 4. Implement user-centric design practices to optimize user experiences. 6. Stay updated on industry trends and technologies in graphic design and digital art.			
Mapping between COs with PSOs		PSO1	PSO2	PSO3
	CO1			
Course Content	1. Mastering Photo and Video Editing Software: - Learn essential tools and techniques in popular software such as Adobe Photoshop, Adobe Illustrator, Adobe Premiere Pro, and Adobe After Effects. - Understand fundamental concepts like layers, masks, color correction, blending modes, and special effects to manipulate images and videos effectively. 2. Developing Creative Problem-Solving Skills: - Enhance problem-solving abilities by tackling real-world design challenges. - Explore different approaches to visual problem-solving and learn to think critically about design decisions. 3. Building a Strong Portfolio: - Create a diverse portfolio showcasing a range of design projects, including digital illustrations, photo manipulations, motion graphics, and video editing. - Develop presentation skills to effectively communicate design concepts and solutions. 4. Exploring Design Principles and Techniques: - Study design principles such as composition, typography, color theory, and visual hierarchy. - Experiment with various design techniques to develop a unique style and aesthetic. 5. Understanding User Experience (UX) Design: - Gain insights into user-centric design principles and practices. - Learn how to conduct user research, create wireframes, and prototype designs to optimize the user experiences.			
Teaching Methodology	Classwork, Discussion, Self-Study, Seminars and/or Assignment			
Evaluation Method	class attendance, participation, continuous evaluation, internal examination, etc. 50% External & 50% Internal			

Course Code				
Course Title	Communication skill – 3			
Credit	2			
Teaching per Week	2			
Effective From	2024-25			
Course Objective	Enhance students' verbal and written communication proficiency by engaging with literature as a means of expression, interpretation, and dialogue.			
Course Outcomes	- Demonstrate effective oral communication skills through discussions and presentations - Develop clear and coherent written communication through essays and reflections - Analyze and interpret diverse literature to enhance critical thinking - Apply literary techniques to enhance written and oral communication - Reflect on personal communication growth through self-assessment - Explore literature's intersection with other art forms - Engage with diverse cultural perspectives in literature - Create original works showcasing communication skills			
Mapping between COs with PSOs		PSO1	PSO2	PSO3
	CO1			
Course Content	- Analysis of audio recordings of literary readings, speeches, or interviews to improve listening comprehension. - Group discussions and activities centered around audio excerpts to enhance active listening and critical thinking. - Close reading of diverse literary texts, including poetry, short stories, novels, and essays, to develop comprehension and interpretation skills. - Oral presentations on literary topics, encouraging students to articulate their ideas clearly and persuasively. - Analytical essays requiring students to articulate their understanding of literary works, supported by evidence from the text. - Creative writing assignments inspired by literature, such as character sketches, narrative retellings, or original poetry, to encourage expression and creativity. - Group projects that require collaboration, communication, and the application of multiple skills, such as creating multimedia presentations or staging dramatic readings.			
Teaching Methodology	Classwork, Discussion, Self-Study, Seminars and/or Assignment			
Evaluation Method	Class attendance, participation, continuous evaluation, internal examination, etc. 50% External & 50% Internal			

Course Code				
Course Title	Bharatiya Knowledge System – 3			
Credit	2			
Teaching per Week	2			
Effective From	2024-25			
Course Objective	1. The main objective of this course is to stimulate ethical reflection, awareness, responsibility, and compassion in young students 2. To provide them with insight into important ethical principles and values 3. To equip them with intellectual capacities for responsible moral judgment. 4. To cultivate not just knowledgeable individuals but also morally upright citizens who contribute positively to society			
Course Outcomes	After completing this course the students would be able to meet the following outcomes 1. The learners would develop a strong sense of right and wrong 2. The course would promote qualities such as honesty, patriotism, integrity and empathy 3. This qualities could not only contribute to their personal growth but also would contribute for building a harmonious and compassionate society.			
Mapping between COs with PSOs		PSO1	PSO2	PSO3
	CO1			
Course Content	1. Indian Oratory and Ashtadasha Vidyasthan 2. On Indian Knowledge in Folklife and Oral Traditions 3. Global relevance of Indian knowledge tradition 4. Causes of decline and renaissance of Indian knowledge tradition Instability arising from foreign invasions Deindustrialization by the British 5. Social Systems and Art in the Indian Enlightenment Tradition individual, family, people, state and nation, Dance, music, architectural arts. 6. Science and Technology in Ancient India Agriculture, Metallurgy, Astronomy, Garment industry 7. Meaning and management in Indian tradition 8. Arthashastra of Acharya Kautilya			
Teaching Methodology	Classwork, Discussion, Self-Study, Seminars and/or Assignment			
Evaluation Method	Class attendance, participation, continuous evaluation, internal examination, etc. 50% External & 50% Internal			

Veer Narmad South Gujarat University

Degree Program in Bachelors of Fine Arts
(BFA)
Program Outcome
For
Semester 3 & 4

PROGRAM CODE: 029

(With Effect from the Academic Year)
Year-2024-25

BACHELOR OF FINE ARTS

SEMESTER-3 & 4 (1st Year Specialisation in Painting) (Fine Arts)

Name of Program	BACHELOR OF FINE ARTS			
Abbreviation	BFA			
Duration	4 Years			
Eligibility Criteria	1) Minimum 45% in 10+2 stream i.e. arts, commerce, science etc. 2) Entrance aptitude test 3) Weightage for admission-70% of entrance test & 30% of std. xii.			
Objective of Program	The core objective of the BFA programme is to prepare the students for productive career as Visual Artist and in Visual Arts industry. The program attempts to provide an outstanding environment of critical thinking and research of cultural heritage as well as on contemporary development within the discipline.			
Program Outcome	PO1: Developing Critical and Creative Skills. Program attempts to train students to develop the lens of perceiving the world around and life through nuanced observational, analytical, critical and creative skills. PO2: Investing in Individualism The program invest through personal attention to develop individual students' language in making art concerning their interests, concerns and inquiries through regular conversations and critiques. PO3: Critical Thinking Development The program encourages students in regular reading and discussion sessions so as to ingrain criticality towards various artistic forms and functions. PO4: Interdisciplinary and Multicultural Approach The program engages the students in interdisciplinary and multicultural approaches to lay emphasis on the primacy of visual literacy in the formation of the engaged individual and their practice.			
Program Specific Outcomes	PSO1: Fostering the development of students' creative and intellectual sides along with making them aware of their actions in the process of being and becoming conscientious individuals of society. PSO2: Providing students with a range of theoretical, practical and skill based learning processes to fundamentally equip them for nurturing their personal and professional endeavours. PSO3: Cultivating the importance of approaches, methodologies, research, practice, discourse and theory within their practise as well as concerning the broader spectrum of art, culture, politics and society.			
Mapping between POs and PSOs		PSO1	PSO2	PSO3
	PO1			
	PO2			
	PO3			
	PO4			
Medium of Instruction	English			

1ST YEAR SPECIALISATION IN PAINTING

SEMESTER – 3

Course Code		Title	Teaching per week		Course Credits	University Examination		Internal Marks	Total Marks
			Theory	Practical		Duration	Marks		
	Major Course – V	Drawing – 2		8	4	PRACTICAL ASSESSMENT/ VIVA	50	50	100
	Major Course - VI	Composition – 1		8	4	PRACTICAL ASSESSMENT/ VIVA	50	50	100
	Major Course-VII	Art History – 1	8	-	4	3 hrs	50	50	100
	Minor Course	-	-	-	-	-	-	-	-
	Multi/ Interdisciplinary	Non-conventional method		3	2	PRACTICAL ASSESSMENT/ VIVA	25	25	50
		Pottery and Ceramics		3	2		25	25	50
	Ability Enhancement Course	Advance Digital Software Skill - 1		2	2	PRACTICAL ASSESSMENT/ VIVA	25	25	50
	Skill Enhancement Course	Communication Skills – 3	2	-	2	2 HOURS	25	25	50
	Indian Knowledge System	Bharatiya Knowledge System – 3	2	-	2	2 HOURS	25	25	50
TOTAL			12	24	22		275	275	550

Veer Narmad South Gujarat University

Degree Program in Bachelor of Fine Arts
(BFA)
COURSE Outcome
For
Semester 3

PROGRAM CODE: 029

(With Effect from the Academic Year)
Year-2024-25

Course Code				
Course Title	Drawing - 2			
Credit	4			
Teaching per Week	8			
Effective From	2024-25			
Course Objective	To develop the ability to draw 2d and 3d Dimensional details, Drawing form multiples view of a particular elements with understanding of light and shades, volume, mass, texture, flow, perspective and proportions, Tonal and texture, tactile, form, space. Fundamental of visual arts with self-practice works and analysis practically.			
Course Outcomes	Observation, fundamental study of two & three dimensions handling with material, equipment's and tools. Self-employ. Paper as base and on working with different materials individualistic are the most basic and standard contradiction aspects of materials and techniques handling. And first step to learn and understand the idea of drawing fundamentally.			
Mapping between COs with PSOs		PSO1	PSO2	PSO3
	CO1			
Course Content	Study of objects in media like water colour, wash and crayons, material as a base on it. Knowledge of primary secondary colour.			
Teaching Methodology	Classwork, Discussion, Self-Study, Seminars and/or Assignment			
Evaluation Method	class attendance, participation, continuous evaluation, internal examination, etc. 50% External & 50% Internal			

Course Code				
Course Title	Composition - 1			
Credit	4			
Teaching per Week	8			
Effective From	2024-25			
Course Objective	Observation and developing the sense of understanding the idea to execute, using different mediums to create an aesthetically image threw the elements of visually compelling the images..			
Course Outcomes	a) Constructing and developing their creative and imaginative ability from referring to the live studies and playfully exploring the possibilities of the forms and space , arrangement (b) Application of the fundamental learnings and studies of bodies to decipher, construct and develop their own interest and subjective ideas that are derived from realities around them. To develop their conceptual understanding and methodologies.			
Mapping between COs with PSOs		PSO1	PSO2	PSO3
	CO1			
Course Content	a) Compositions based on studies of human figure, animal or bird, environment, narrative, (b) Exercises evolving with ideas - sketches - drawings - ideology. c) Working on thoughts, hard-mind work about how to execute on one surficial way. Even manipulating with different materials and medias.			
Teaching Methodology	Classwork, Discussion, Self-Study, Seminars and/or Assignment			
Evaluation Method	class attendance, participation, continuous evaluation, internal examination, etc. 50% External & 50% Internal			

Course Code				
Course Title	Art History -1			
Credit	4			
Teaching per Week	8			
Effective From	2024-25			
Course Objective	Art of Ancient India : To understand the concept of civilizations and its various parts. It starts with Indus Valley to the Gupta Dynasty. The aspects of religion (Buddhism/Jainism/Hinduism) and the concept of Indian canons through the concept of various spaces. Art of Far East : To understand the various aspects of Eastern Civilization, linear and comparative understanding of various aspects			
Course Outcomes	Art of Ancient India : To understand the evolution of art practices and various material expressions, simultaneously understand iconographical structure Art of Far East : To understand the evolution of art through various other civilizations in a parallel timeline.			
Mapping between COs with PSOs		PSO1	PSO2	PSO3
	CO1			
Course Content	Art of Ancient India : Prehistoric art, Indus Valley Civilization, Vedic Age, Mauryan Dynasty, Sunga Dynasty, Kuashana Dynasty, Gupta Dynasty. Art of Far East : Chinese Civilization, Korean Civilization, Cambodian Civilization, Japanese Civilization.			
Teaching Methodology	Classwork, Discussion, Self-Study, Seminars and/or Assignment			
Evaluation Method	Class attendance, participation, continuous evaluation, internal examination, etc. 50% External & 50% Internal			

Course Code				
Course Title	Pottery and ceramics			
Credit	2			
Teaching per Week	3			
Effective From	2024-25			
Course Objective	To learn the technical skills, vocabulary, processes and materials related to using clay as an art material in pottery & ceramics . Learning of different non-conventional methods and its techniques			
Course Outcomes	• Knowledge of contemporary ceramics. • The ability to successfully manipulate clay through the basic handbuilding techniques of coil, pinch, and slab. • The ability to successfully manipulate clay on the potter's wheel. • The ability to embellish the surface in an expressive and meaningful way using slips and glazes. • The ability to safely load and unload ceramic objects in gas kilns.			
Mapping between COs with PSOs		PSO1	PSO2	PSO3
	CO1			
Course Content	Design with the help of slabs. Three dimensional form with the help of the forms made on wheel. Plaster piece mould. Preparing different clay bodies for terracotta sculpture and garden pots and methods of biscuit firing. Handbuilding trough Coil and pinch techniques create a symmetrical vessel that you have designed after studying historical examples. Surface: create two contrasting forms using the pinch technique: Both forms will be glazed and fired using the gas kiln. Slab technique: Construct a model out of clay using the following components: cylinder, cone, half sphere, sphere, cube, and rectangle. II. Throwing projects – learning how to throw on the potter's wheel 1) learn the fundamentals of centering and pulling a cylinder. 2) Beginning throwing project: throw a cylinder at least 7" in height from 2 ½# of clay.			
Teaching Methodology	Classwork, Discussion, Self-Study, Seminars and/or Assignment			
Evaluation Method	class attendance, participation, continuous evaluation, internal examination, etc. 50% External & 50% Internal			

Course Code				
Course Title	Non-conventional method			
Credit	2			
Teaching per Week	3			
Effective From	2024-25			
Course Objective	• To understand and accept the other unusual thoughts, methods breaking the boundaries from primary mindset. • Making the habit to breakout the orthodox of looking the work as an same art. • To analyze the probability to think out from the box.			
Course Outcomes	Unconventional methods of visual art encompass a wide range of creative techniques and approaches that deviate from traditional or mainstream practices. Here are a few examples of it's outcome: Found Object Art, Digital and New Media Art, Performance Art, Street Art and Graffiti, Bio Art, Land Art, Collage and Mixed Media. These unconventional methods challenge traditional notions of art-making and expand the possibilities of creative expression, allowing artists to explore new concepts, engage with diverse audiences, and push the boundaries of artistic innovation.			
Mapping between COs with PSOs		PSO1	PSO2	PSO3
	CO1			
Course Content	Practicing & studying alternative approach from traditional ones. Challenging existing norms, encouraging innovation and contemporary times in various art fields. Making study of different projects, artworks and artists. Even looking towards contemporary world, understanding different innovations, how highly technique artwork involved			
Teaching Methodology	Classwork, Discussion, Self-Study, Seminars and/or Assignment			
Evaluation Method	Class attendance, participation, continuous evaluation, internal examination, etc. 50% External & 50% Internal			

Course Code				
Course Title	Advance Digital Software Skill - 1			
Credit	2			
Teaching per Week	2			
Effective From	2024-25			
Course Objective	Master essential software tools, develop creative problem-solving skills, build a diverse portfolio, explore design principles, understand UX design, collaborate effectively, and stay updated on industry trends.			
Course Outcomes	1. Utilize essential software tools proficiently for photo and video editing. 2. Demonstrate creative problem-solving skills in real-world design challenges. 3. Create a diverse portfolio showcasing various design projects. 4. Implement user-centric design practices to optimize user experiences. 6. Stay updated on industry trends and technologies in graphic design and digital art.			
Mapping between COs with PSOs		PSO1	PSO2	PSO3
	CO1			
Course Content	1. Mastering Photo and Video Editing Software: - Learn essential tools and techniques in popular software such as Adobe Photoshop, Adobe Illustrator, Adobe Premiere Pro, and Adobe After Effects. - Understand fundamental concepts like layers, masks, color correction, blending modes, and special effects to manipulate images and videos effectively. 2. Developing Creative Problem-Solving Skills: - Enhance problem-solving abilities by tackling real-world design challenges. - Explore different approaches to visual problem-solving and learn to think critically about design decisions. 3. Building a Strong Portfolio: - Create a diverse portfolio showcasing a range of design projects, including digital illustrations, photo manipulations, motion graphics, and video editing. - Develop presentation skills to effectively communicate design concepts and solutions. 4. Exploring Design Principles and Techniques: - Study design principles such as composition, typography, color theory, and visual hierarchy. - Experiment with various design techniques to develop a unique style and aesthetic. 5. Understanding User Experience (UX) Design: - Gain insights into user-centric design principles and practices. - Learn how to conduct user research, create wireframes, and prototype designs to optimize the user experiences.			
Teaching Methodology	Classwork, Discussion, Self-Study, Seminars and/or Assignment			
Evaluation Method	class attendance, participation, continuous evaluation, internal examination, etc. 50% External & 50% Internal			

Course Code				
Course Title	Communication skill – 3			
Credit	2			
Teaching per Week	2			
Effective From	2024-25			
Course Objective	Enhance students' verbal and written communication proficiency by engaging with literature as a means of expression, interpretation, and dialogue.			
Course Outcomes	- Demonstrate effective oral communication skills through discussions and presentations - Develop clear and coherent written communication through essays and reflections - Analyze and interpret diverse literature to enhance critical thinking - Apply literary techniques to enhance written and oral communication - Reflect on personal communication growth through self-assessment - Explore literature's intersection with other art forms - Engage with diverse cultural perspectives in literature - Create original works showcasing communication skills			
Mapping between COs with PSOs		PSO1	PSO2	PSO3
	CO1			
Course Content	- Analysis of audio recordings of literary readings, speeches, or interviews to improve listening comprehension. - Group discussions and activities centered around audio excerpts to enhance active listening and critical thinking. - Close reading of diverse literary texts, including poetry, short stories, novels, and essays, to develop comprehension and interpretation skills. - Oral presentations on literary topics, encouraging students to articulate their ideas clearly and persuasively. - Analytical essays requiring students to articulate their understanding of literary works, supported by evidence from the text. - Creative writing assignments inspired by literature, such as character sketches, narrative retellings, or original poetry, to encourage expression and creativity. - Group projects that require collaboration, communication, and the application of multiple skills, such as creating multimedia presentations or staging dramatic readings.			
Teaching Methodology	Classwork, Discussion, Self-Study, Seminars and/or Assignment			
Evaluation Method	Class attendance, participation, continuous evaluation, internal examination, etc. 50% External & 50% Internal			

Course Code				
Course Title	Bharatiya Knowledge System – 3			
Credit	2			
Teaching per Week	2			
Effective From	2024-25			
Course Objective	1. The main objective of this course is to stimulate ethical reflection, awareness, responsibility, and compassion in young students 2. To provide them with insight into important ethical principles and values 3. To equip them with intellectual capacities for responsible moral judgment. 4. To cultivate not just knowledgeable individuals but also morally upright citizens who contribute positively to society			
Course Outcomes	After completing this course the students would be able to meet the following outcomes 1. The learners would develop a strong sense of right and wrong 2. The course would promote qualities such as honesty, patriotism, integrity and empathy 3. This qualities could not only contribute to their personal growth but also would contribute for building a harmonious and compassionate society.			
Mapping between COs with PSOs		PSO1	PSO2	PSO3
	CO1			
Course Content	1. Indian Oratory and Ashtadasha Vidyasthan 2. On Indian Knowledge in Folklife and Oral Traditions 3. Global relevance of Indian knowledge tradition 4. Causes of decline and renaissance of Indian knowledge tradition Instability arising from foreign invasions Deindustrialization by the British 5. Social Systems and Art in the Indian Enlightenment Tradition individual, family, people, state and nation, Dance, music, architectural arts. 6. Science and Technology in Ancient India Agriculture, Metallurgy, Astronomy, Garment industry 7. Meaning and management in Indian tradition 8. Arthashastra of Acharya Kautilya			
Teaching Methodology	Classwork, Discussion, Self-Study, Seminars and/or Assignment			
Evaluation Method	Class attendance, participation, continuous evaluation, internal examination, etc. 50% External & 50% Internal			

Veer Narmad South Gujarat University

**Degree Program in Bachelors of Fine Arts
(BFA)**

**Program Outcome
For
Semester 3 & 4**

PROGRAM CODE: 029

(With Effect from the Academic Year)

Year-2024-25

BACHELOR OF FINE ARTS

SEMESTER-3 (1st Year Specialisation in Sculpture) (Fine Arts)

Name of Program	BACHELOR OF FINE ARTS			
Abbreviation	BFA			
Duration	4 Years			
Eligibility Criteria	1) Minimum 45% in 10+2 stream i.e. arts, commerce, science etc. 2) Entrance aptitude test 3) Weightage for admission-70% of entrance test & 30% of std. xii.			
Objective of Program	The core objective of the BFA programme is to prepare the students for productive career as Visual Artist and in Visual Arts industry. The program attempts to provide an outstanding environment of critical thinking and research of cultural heritage as well as on contemporary development within the discipline.			
Program Outcome	PO1: Developing Critical and Creative Skills. Program attempts to train students to develop the lens of perceiving the world around and life through nuanced observational, analytical, critical and creative skills. PO2: Investing in Individualism The program invest through personal attention to develop individual students' language in making art concerning their interests, concerns and inquiries through regular conversations and critiques. PO3: Critical Thinking Development The program encourages students in regular reading and discussion sessions so as to ingrain criticality towards various artistic forms and functions. PO4: Interdisciplinary and Multicultural Approach The program engages the students in interdisciplinary and multicultural approaches to lay emphasis on the primacy of visual literacy in the formation of the engaged individual and their practice.			
Program Specific Outcomes	PSO1: Fostering the development of students' creative and intellectual sides along with making them aware of their actions in the process of being and becoming conscientious individuals of society. PSO2: Providing students with a range of theoretical, practical and skill based learning processes to fundamentally equip them for nurturing their personal and professional endeavours. PSO3: Cultivating the importance of approaches, methodologies, research, practice, discourse and theory within their practise as well as concerning the broader spectrum of art, culture, politics and society.			
Mapping between POs and PSOs		PSO1	PSO2	PSO3
	P01			
	P02			
	P03			
	P04			
Medium of Instruction	English			

1ST YEAR SPECIALISATION IN SCULPTURE

(Fine Arts)

SEMESTER – 3

Course Code		Title	Teaching per week		Course Credits	University Examination		Internal Marks	Total Marks
			Theory	Practical		Duration	Marks		
	Major Course – V	Life Study – 1		8	4	PRACTICAL ASSESSMENT/ VIVA	50	50	100
	Major Course - VI	Composition – 1		8	4	PRACTICAL ASSESSMENT/ VIVA	50	50	100
	Major Course-VII	Art History – 1	8		4	3 hrs	50	50	100
	Minor Course	-	-	-	-	-	-	-	-
	Multi/ Interdisciplinary	Pottery and Ceramics		3	2	PRACTICAL ASSESSMENT/ VIVA	25	25	50
		Graphic Arts		3	2		25	25	50
	Ability Enhancement Course	Advance Digital Software Skill – 1	-	2	2	PRACTICAL ASSESSMENT/ VIVA	25	25	50
	Skill Enhancement Course	Communication Skills – 3	2	-	2	2 HOURS	25	25	50
	Indian Knowledge System	Bharatiya Knowledge System –3	2	-	2	2 HOURS	25	25	50
TOTAL			12	24	22		275	275	550

Veer Narmad South Gujarat University

**Degree Program in Bachelor of Fine Arts
(BFA)**

**COURSE Outcome
For
Semester 3**

PROGRAM CODE: 029

(With Effect from the Academic Year)

Year-2024-25

Course Code				
Course Title	Life Study - 1			
Credit	4			
Teaching per Week	8			
Effective From	2024-25			
Course Objective	The core objective of this course is to introduce and foreground the fundamental aspects of art-making while parallel developing a lens of how to see, observe, perceive and understand; these being primary facets in the field of Visual Arts practice and discipline.			
Course Outcomes	(a) Constructing and developing their creative and imaginative ability from referring to the live studies and playfully exploring the possibilities of the forms and space through 3-dimensional modelling. (b) Application of the fundamental learnings and studies of bodies to decipher, construct and develop their own interest and subjective ideas that are derived from realities around them. To develop their conceptual understanding and methodologies. (c) Physically manifesting an idea or thought from ideation and drawing to a complete form that involves technical engagement and problem-solving methods in the process of making - moulding and casting.			
Mapping between COs with PSOs		PSO1	PSO2	PSO3
	CO1			
Course Content	Sketching, drawing, modelling of living bodies - human or animal or forms from nature.			
Teaching Methodology	Classwork, Discussion, Self-Study, Seminars and/or Assignment			
Evaluation Method	Class attendance, participation, continuous evaluation, internal examination, etc. 50% External & 50% Internal			

Course Code				
Course Title	Composition – 1			
Credit	4			
Teaching per Week	8			
Effective From	2024-25			
Course Objective	Observation and developing the sense of understanding the idea using different mediums to create an aesthetically image threw the elements of visually compelling the images.			
Course Outcomes	(a) Constructing and developing their creative and imaginative ability from referring to the live studies and playfully exploring the possibilities of the forms and space through 3-dimensional modelling. (b) Application of the fundamental learnings and studies of bodies to decipher, construct and develop their own interest and subjective ideas that are derived from realities around them. To develop their conceptual understanding and methodologies. (c) Physically manifesting an idea or thought from ideation and drawing to a complete form that involves technical engagement			
Mapping between COs with PSOs		PSO1	PSO2	PSO3
	CO1			
Course Content	a) Compositions based on studies of human figure, animal or bird and environment. (b) Exercises evolving with ideas - sketches - drawings - maquettes. (c) Making of final sculpture and moulding and casting			
Teaching Methodology	Classwork, Discussion, Self-Study, Seminars and/or Assignment			
Evaluation Method	class attendance, participation, continuous evaluation, internal examination, etc. 50% External & 50% Internal			

Course Code				
Course Title	Art History -1			
Credit	4			
Teaching per Week	8			
Effective From	2024-25			
Course Objective	Art of Ancient India : To understand the concept of civilizations and its various parts. It starts with Indus Valley to the Gupta Dynasty. The aspects of religion (Buddhism/Jainism/Hinduism) and the concept of Indian canons through the concept of various spaces. Art of Far East : To understand the various aspects of Eastern Civilization, linear and comparative understanding of various aspects			
Course Outcomes	Art of Ancient India : To understand the evolution of art practices and various material expressions, simultaneously understand iconographical structure Art of Far East : To understand the evolution of art through various other civilizations in a parallel timeline.			
Mapping between COs with PSOs		PSO1	PSO2	PSO3
	CO1			
Course Content	Art of Ancient India : Prehistoric art, Indus Valley Civilization, Vedic Age, Mauryan Dynasty, Sunga Dynasty, Kuashana Dynasty, Gupta Dynasty. Art of Far East : Chinese Civilization, Korean Civilization, Cambodian Civilization, Japanese Civilization.			
Teaching Methodology	Classwork, Discussion, Self-Study, Seminars and/or Assignment			
Evaluation Method	Class attendance, participation, continuous evaluation, internal examination, etc. 50% External & 50% Internal			

Course Code				
Course Title	Pottery and Ceramics			
Credit	2			
Teaching per Week	3			
Effective From	2024-25			
Course Objective	To learn the technical skills, vocabulary, processes and materials related to using clay as an art material in pottery & ceramics.			
Course Outcomes	• Knowledge of contemporary ceramics. • The ability to successfully manipulate clay through the basic handbuilding techniques of coil, pinch, and slab. • The ability to successfully manipulate clay on the potter's wheel. • The ability to embellish the surface in an expressive and meaningful way using slips and glazes. • The ability to safely load and unload ceramic objects in gas kilns. • the ability to discuss, in an articulate, thoughtful manner during class critiques, the meaning, design, and technical processes use.			
Mapping between COs with PSOs		PSO1	PSO2	PSO3
	CO1			
Course Content	Design with the help of slabs. Three dimensional form with the help of the forms made on wheel. Plaster piece mould. Preparing different clay bodies for terracotta sculpture and garden pots and methods of biscuit firing. Handbuilding through Coil and pinch techniques create a symmetrical vessel that you have designed after studying historical examples. Surface: create two contrasting forms using the pinch technique: Both forms will be glazed and fired using the gas kiln. Slab technique: Construct a model out of clay using the following components: cylinder, cone, half sphere, sphere, cube, and rectangle. II. Throwing projects – learning how to throw on the potter's wheel 1) learn the fundamentals of centering and pulling a cylinder. 2) Beginning throwing project: throw a cylinder at least 7" in height from 2 ½# of clay.			
Teaching Methodology	Classwork, Discussion, Self-Study, Seminars and/or Assignment			
Evaluation Method	Class attendance, participation, continuous evaluation, internal examination, etc. 50% External & 50% Internal			

Course Code				
Course Title	Graphic Arts			
Credit	2			
Teaching per Week	3			
Effective From	2024-25			
Course Objective	Introduction of the technique of Woodcut and Linocut. Marble printing and collagraphs.			
Course Outcomes	• Knowledge of contemporary Graphics (Print making). • The ability to successfully manipulate woodcut or dry point through the basic drawing, engraving or etching with various techniques, inking, registration, press handling and drying. • The ability to successfully manipulate print as a medium on the print making's press. • The ability to embellish the surface in an expressive and meaningful way using tools/needle and papers. • The ability to inking, wiping and print images on press. • the ability to discuss, in an articulate, thoughtful manner during class critiques, the meaning, design, and technical processes use			
Mapping between COs with PSOs		PSO1	PSO2	PSO3
	CO1			
Course Content	Understanding the idea of positive and negative space to develop visuals from sketches and drawings. Developing prints to practically understand the technicality of the medium. Experimenting with different woods, their nature and textures over the final print. Experimenting with various objects and surfaces to try monoprints.			
Teaching Methodology	Classwork, Discussion, Self-Study, Seminars and/or Assignment			
Evaluation Method	Class attendance, participation, continuous evaluation, internal examination, etc. 50% External & 50% Internal			

Course Code				
Course Title	Advance Digital Software Skill - 1			
Credit	2			
Teaching per Week	2			
Effective From	2024-25			
Course Objective	Master essential software tools, develop creative problem-solving skills, build a diverse portfolio, explore design principles, understand UX design, collaborate effectively, and stay updated on industry trends.			
Course Outcomes	1. Utilize essential software tools proficiently for photo and video editing. 2. Demonstrate creative problem-solving skills in real-world design challenges. 3. Create a diverse portfolio showcasing various design projects. 4. Implement user-centric design practices to optimize user experiences. 6. Stay updated on industry trends and technologies in graphic design and digital art.			
Mapping between COs with PSOs		PSO1	PSO2	PSO3
	CO1			
Course Content	1. Mastering Photo and Video Editing Software: - Learn essential tools and techniques in popular software such as Adobe Photoshop, Adobe Illustrator, Adobe Premiere Pro, and Adobe After Effects. - Understand fundamental concepts like layers, masks, color correction, blending modes, and special effects to manipulate images and videos effectively. 2. Developing Creative Problem-Solving Skills: - Enhance problem-solving abilities by tackling real-world design challenges. - Explore different approaches to visual problem-solving and learn to think critically about design decisions. 3. Building a Strong Portfolio: - Create a diverse portfolio showcasing a range of design projects, including digital illustrations, photo manipulations, motion graphics, and video editing. - Develop presentation skills to effectively communicate design concepts and solutions. 4. Exploring Design Principles and Techniques: - Study design principles such as composition, typography, color theory, and visual hierarchy. - Experiment with various design techniques to develop a unique style and aesthetic. 5. Understanding User Experience (UX) Design: - Gain insights into user-centric design principles and practices. - Learn how to conduct user research, create wireframes, and prototype designs to optimize the user experiences.			
Teaching Methodology	Classwork, Discussion, Self-Study, Seminars and/or Assignment.			
Evaluation Method	class attendance, participation, continuous evaluation, internal examination, etc. 50% External & 50% Internal.			

Course Code				
Course Title	Communication skill – 3			
Credit	2			
Teaching per Week	2			
Effective From	2024-25			
Course Objective	Enhance students' verbal and written communication proficiency by engaging with literature as a means of expression, interpretation, and dialogue.			
Course Outcomes	- Demonstrate effective oral communication skills through discussions and presentations - Develop clear and coherent written communication through essays and reflections - Analyze and interpret diverse literature to enhance critical thinking - Apply literary techniques to enhance written and oral communication - Reflect on personal communication growth through self-assessment - Explore literature's intersection with other art forms - Engage with diverse cultural perspectives in literature - Create original works showcasing communication skills			
Mapping between COs with PSOs		PSO1	PSO2	PSO3
	CO1			
Course Content	- Analysis of audio recordings of literary readings, speeches, or interviews to improve listening comprehension. - Group discussions and activities centered around audio excerpts to enhance active listening and critical thinking. - Close reading of diverse literary texts, including poetry, short stories, novels, and essays, to develop comprehension and interpretation skills. - Oral presentations on literary topics, encouraging students to articulate their ideas clearly and persuasively. - Analytical essays requiring students to articulate their understanding of literary works, supported by evidence from the text. - Creative writing assignments inspired by literature, such as character sketches, narrative retellings, or original poetry, to encourage expression and creativity. - Group projects that require collaboration, communication, and the application of multiple skills, such as creating multimedia presentations or staging dramatic readings.			
Teaching Methodology	Classwork, Discussion, Self-Study, Seminars and/or Assignment			
Evaluation Method	Class attendance, participation, continuous evaluation, internal examination, etc. 50% External & 50% Internal			

Course Code				
Course Title	Bharatiya Knowledge System – 3			
Credit	2			
Teaching per Week	2			
Effective From	2024-25			
Course Objective	1. The main objective of this course is to stimulate ethical reflection, awareness, responsibility, and compassion in young students 2. To provide them with insight into important ethical principles and values 3. To equip them with intellectual capacities for responsible moral judgment. 4. To cultivate not just knowledgeable individuals but also morally upright citizens who contribute positively to society			
Course Outcomes	After completing this course the students would be able to meet the following outcomes 1. The learners would develop a strong sense of right and wrong 2. The course would promote qualities such as honesty, patriotism, integrity and empathy 3. This qualities could not only contribute to their personal growth but also would contribute for building a harmonious and compassionate society.			
Mapping between COs with PSOs		PSO1	PSO2	PSO3
	CO1			
Course Content	1. Indian Oratory and Ashtadasha Vidyasthan 2. On Indian Knowledge in Folklife and Oral Traditions 3. Global relevance of Indian knowledge tradition 4. Causes of decline and renaissance of Indian knowledge tradition Instability arising from foreign invasions Deindustrialization by the British 5. Social Systems and Art in the Indian Enlightenment Tradition individual, family, people, state and nation, Dance, music, architectural arts. 6. Science and Technology in Ancient India Agriculture, Metallurgy, Astronomy, Garment industry 7. Meaning and management in Indian tradition 8. Arthashastra of Acharya Kautilya			
Teaching Methodology	Classwork, Discussion, Self-Study, Seminars and/or Assignment			
Evaluation Method	Class attendance, participation, continuous evaluation, internal examination, etc. 50% External & 50% Internal			

Veer Narmad South Gujarat University

Degree Program in Bachelors of Fine Arts
(BFA)
Program Outcome
For
Semester 3 & 4

PROGRAM CODE: 029

(With Effect from the Academic Year)
Year-2024-25

BACHELOR OF FINE ARTS

SEMESTER-3 & 4 (1st Year Specialisation in Applied Art) (Fine Arts)

Name of Program	BACHELOR OF FINE ARTS			
Abbreviation	BFA			
Duration	4 Years			
Eligibility Criteria	1) Minimum 45% in 10+2 stream i.e. arts, commerce, science etc. 2) Entrance aptitude test 3) Weightage for admission-70% of entrance test & 30% of std. xii.			
Objective of Program	The core objective of the BFA programme is to prepare the students for productive career as Visual Artist and in Visual Arts industry. The program attempts to provide an outstanding environment of critical thinking and research of cultural heritage as well as on contemporary development within the discipline.			
Program Outcome	PO1: Developing Critical and Creative Skills. Program attempts to train students to develop the lens of perceiving the world around and life through nuanced observational, analytical, critical and creative skills. PO2: Investing in Individualism The program invest through personal attention to develop individual students' language in making art concerning their interests, concerns and inquiries through regular conversations and critiques. PO3: Critical Thinking Development The program encourages students in regular reading and discussion sessions so as to ingrain criticality towards various artistic forms and functions. PO4: Interdisciplinary and Multicultural Approach The program engages the students in interdisciplinary and multicultural approaches to lay emphasis on the primacy of visual literacy in the formation of the engaged individual and their practice.			
Program Specific Outcomes	PSO1: Fostering the development of students' creative and intellectual sides along with making them aware of their actions in the process of being and becoming conscientious individuals of society. PSO2: Providing students with a range of theoretical, practical and skill based learning processes to fundamentally equip them for nurturing their personal and professional endeavours. PSO3: Cultivating the importance of approaches, methodologies, research, practice, discourse and theory within their practise as well as concerning the broader spectrum of art, culture, politics and society.			
Mapping between POs and PSOs		PSO1	PSO2	PSO3
	PO1			
	PO2			
	PO3			
	PO4			
Medium of Instruction	English			

1ST YEAR SPECIALISATION IN APPLIED ART

SEMESTER – 4

Course Code		Title	Teaching per week		Course Credits	University Examination		Internal Marks	Total Marks
			Theory	Practical		Duration	Marks		
	Major Course – V	Graphic Design – 2		8	4	PRACTICAL ASSESSMENT/ VIVA	50	50	100
	Major Course - VI	Illustration – 2		8	4	PRACTICAL ASSESSMENT/ VIVA	50	50	100
	Major Course-VII	Art History – 2	8		4	3 hrs	50	50	100
	Minor Course	Typography - 2		3	2	PRACTICAL ASSESSMENT/ VIVA	25	25	50
		Photography - 2		3	2		25	25	50
	Multi/ Interdisciplinary								
	Ability Enhancement Course	Advance Digital Software Skill - 2		2	2	PRACTICAL ASSESSMENT/ VIVA	25	25	50
	Skill Enhancement Course	Communication Skills – 4	2		2	2 HOURS	25	25	50
	Indian Knowledge System	Indian Value System	2		2	2 HOURS	25	25	50
TOTAL			12	24	22		275	275	550

Veer Narmad South Gujarat University

Degree Program in Bachelor of Fine Arts
(BFA)
COURSE Outcome
For
Semester 4

PROGRAM CODE: 029

(With Effect from the Academic Year)

Year-2024-25

Course Code				
Course Title	Graphic Design - 2			
Credit	4			
Teaching per Week	8			
Effective From	2024-25			
Course Objective	The core objective of this course is to introduce students to branding, principles & elements of graphic design. Also, they will learn to understand grids to have better sense of layouts. Add-on students should be able to implement these concepts using software – Adobe PS and AI.			
Course Outcomes	This course includes basics of printing press & designing			
Mapping between COs with PSOs		PSO1	PSO2	PSO3
	CO1			
Course Content	Proportion and scales of types of letters. Introduction to typography. Basic types and study of their formal aspects. Interrelation of negative and positive space. • Designing symbol, logo, stationery, press layout book cover.			
Teaching Methodology	Classwork, Discussion, Self-Study, Seminars and/or Assignment			
Evaluation Method	class attendance, participation, continuous evaluation, internal examination, etc. 50% External & 50% Internal			

Course Code				
Course Title	Illustration - 2			
Credit	4			
Teaching per Week	8			
Effective From	2024-25			
Course Objective	The core objective of this course is to introduce and foreground the fundamental aspects of sketching and drawing while parallelly developing a lens of how to see, observe, perceive and understand; these being primary facets in the field of Visual Arts and its applications.			
Course Outcomes	Understanding the fundamental elements of drawing - form, perspective, volumn, light, color, value, brushstroke through study			
Mapping between COs with PSOs		PSO1	PSO2	PSO3
	CO1			
Course Content	Studies of objects and human figures			
Teaching Methodology	Classwork, Discussion, Self-Study, Seminars and/or Assignment			
Evaluation Method	class attendance, participation, continuous evaluation, internal examination, etc. 50% External & 50% Internal			

Course Code				
Course Title	Art History -2			
Credit	4			
Teaching per Week	8			
Effective From	2024-25			
Course Objective	Art of Ancient India : To understand the concept of civilizations and its various parts. It starts with Indus Valley to the Gupta Dynasty. The aspects of religion (Buddhism/Jainism/Hinduism) and the concept of Indian canons through the concept of various spaces. Art of Far East : To understand the various aspects of Eastern Civilization, linear and comparative understanding of various aspects			
Course Outcomes	Art of Ancient India : To understand the evolution of art practices and various material expressions, simultaneously understand iconographical structure Art of Far East : To understand the evolution of art through various other civilizations in a parallel timeline.			
Mapping between COs with PSOs		PSO1	PSO2	PSO3
	CO1			
Course Content	Art of Ancient India : Prehistoric art, Indus Valley Civilization, Vedic Age, Mauryan Dynasty, Sunga Dynasty, Kuashana Dynasty, Gupta Dynasty. Art of Far East : Chinese Civilization, Korean Civilization, Cambodian Civilization, Japanese Civilization.			
Teaching Methodology	Classwork, Discussion, Self-Study, Seminars and/or Assignment			
Evaluation Method	Class attendance, participation, continuous evaluation, internal examination, etc. 50% External & 50% Internal			

Course Code				
Course Title	Typography - 2			
Credit	2			
Teaching per Week	3			
Effective From	2024-25			
Course Objective	The objective of this course is to provide students with a fundamental understanding of typefaces and typographic principles. Students will learn to apply these principles to create effective and visually appealing typographical compositions.			
Course Outcomes	By the end of this course, students will: 1. Identify and categorize various typefaces. 2. Apply typographic principles such as kerning, leading, and tracking. 3. Create balanced and readable typographical compositions. 4. Critically evaluate and refine typographical designs. 5. Use typography to enhance visual communication in design projects.			
Mapping between COs with PSOs		PSO1	PSO2	PSO3
	CO1			
Course Content	Exercise: Typographical Composition Objective: Create a typographical composition to effectively communicate a chosen message. Steps: 1. *Choose a Message:* Select a meaningful quote or word. 2. *Select Typefaces:* Pick 2-3 complementary typefaces from different categories. 3. *Initial Layout:* Type the message in design software, experimenting with sizes and weights. 4. *Apply Typographic Principles:* - *Hierarchy:* Use size and weight for emphasis. - *Contrast:* Combine different typefaces and styles. - *Spacing:* Adjust kerning, leading, and tracking. 5. *Design and Layout:* - Align text and use white space effectively. - Optionally, add simple graphic elements. 6. *Refine Design:* Review and adjust for balance and readability.			
Teaching Methodology	Classwork, Discussion, Self-Study, Seminars and/or Assignment			
Evaluation Method	class attendance, participation, continuous evaluation, internal examination, etc. 50% External & 50% Internal			

Course Code				
Course Title	Photography - 2			
Credit	2			
Teaching per Week	3			
Effective From	2024-25			
Course Objective	Lighting step up with useful when working with models. Model photography working with lighting setup, street photography comfortable photographic strangers in public and product photography with proper concept, composition, light and reflection Add-on also with final output with the help of ps and Lightroom They been capable of working in production house, advertising field, fashion photography etc.			
Course Outcomes	street photography , product photography			
Mapping between COs with PSOs		PSO1	PSO2	PSO3
	CO1			
Course Content	Introduction to creative Photography. Developing techniques, enlarging, dodging and cropping, reductions, intensification and			
Teaching Methodology	Classwork, Discussion, Self-Study, Seminars and/or Assignment			
Evaluation Method	class attendance, participation, continuous evaluation, internal examination, etc. 50% External & 50% Internal			

Course Code				
Course Title	Advance Digital Software Skill - 2			
Credit	2			
Teaching per Week	2			
Effective From	2024-25			
Course Objective	Master essential software tools, develop creative problem-solving skills, build a diverse portfolio, explore design principles, understand UX design, collaborate effectively, and stay updated on industry trends.			
Course Outcomes	1. Utilize essential software tools proficiently for photo and video editing. 2. Demonstrate creative problem-solving skills in real-world design challenges. 3. Create a diverse portfolio showcasing various design projects. 4. Implement user-centric design practices to optimize user experiences. 6. Stay updated on industry trends and technologies in graphic design and digital art.			
Mapping between COs with PSOs		PSO1	PSO2	PSO3
	CO1			
Course Content	1. Mastering Photo and Video Editing Software: - Learn essential tools and techniques in popular software such as Adobe Photoshop, Adobe Illustrator, Adobe Premiere Pro, and Adobe After Effects. - Understand fundamental concepts like layers, masks, color correction, blending modes, and special effects to manipulate images and videos effectively. 2. Developing Creative Problem-Solving Skills: - Enhance problem-solving abilities by tackling real-world design challenges. - Explore different approaches to visual problem-solving and learn to think critically about design decisions. 3. Building a Strong Portfolio: - Create a diverse portfolio showcasing a range of design projects, including digital illustrations, photo manipulations, motion graphics, and video editing. - Develop presentation skills to effectively communicate design concepts and solutions. 4. Exploring Design Principles and Techniques: - Study design principles such as composition, typography, color theory, and visual hierarchy. - Experiment with various design techniques to develop a unique style and aesthetic. 5. Understanding User Experience (UX) Design: - Gain insights into user-centric design principles and practices. - Learn how to conduct user research, create wireframes, and prototype designs to optimize the user experiences.			
Teaching Methodology	Classwork, Discussion, Self-Study, Seminars and/or Assignment			
Evaluation Method	class attendance, participation, continuous evaluation, internal examination, etc. 50% External & 50% Internal			

Course Code				
Course Title	Communication skill – 4			
Credit	2			
Teaching per Week	2			
Effective From	2024-25			
Course Objective	Enhance students' verbal and written communication proficiency by engaging with literature as a means of expression, interpretation, and dialogue.			
Course Outcomes	- Demonstrate effective oral communication skills through discussions and presentations - Develop clear and coherent written communication through essays and reflections - Analyze and interpret diverse literature to enhance critical thinking - Apply literary techniques to enhance written and oral communication - Reflect on personal communication growth through self-assessment - Explore literature's intersection with other art forms - Engage with diverse cultural perspectives in literature - Create original works showcasing communication skills			
Mapping between COs with PSOs		PSO1	PSO2	PSO3
	CO1			
Course Content	- Analysis of audio recordings of literary readings, speeches, or interviews to improve listening comprehension. - Group discussions and activities centered around audio excerpts to enhance active listening and critical thinking. - Close reading of diverse literary texts, including poetry, short stories, novels, and essays, to develop comprehension and interpretation skills. - Oral presentations on literary topics, encouraging students to articulate their ideas clearly and persuasively. - Analytical essays requiring students to articulate their understanding of literary works, supported by evidence from the text. - Creative writing assignments inspired by literature, such as character sketches, narrative retellings, or original poetry, to encourage expression and creativity. - Group projects that require collaboration, communication, and the application of multiple skills, such as creating multimedia presentations or staging dramatic readings.			
Teaching Methodology	Classwork, Discussion, Self-Study, Seminars and/or Assignment			
Evaluation Method	Class attendance, participation, continuous evaluation, internal examination, etc. 50% External & 50% Internal			

Course Code				
Course Title	Indian Value System			
Credit	2			
Teaching per Week	2			
Effective From	2024-25			
Course Objective	1. The main objective of this course is to stimulate ethical reflection, awareness, responsibility, and compassion in young students . 2. To provide them with insight into important ethical principles and values. 3. To equip them with intellectual capacities for responsible moral judgment. 4. To cultivate not just knowledgeable individuals but also morally upright citizens who contribute positively to society.			
Course Outcomes	After completing this course the students would be able to meet the following outcomes. 1. The learners would develop a strong sense of right and wrong. 2. The course would promote qualities such as honesty, patriotism, integrity and empathy. 3. This qualities could not only contribute to their personal growth but also would contribute for building a harmonious and compassionate society.			
Mapping between COs with PSOs		PSO1	PSO2	PSO3
	CO1			
Course Content	Unit : 1 1. Moral Stories : 1.The Story of the Blue Jackal (from Panchtantra) 2. The Brahmin and the Crooks (from Panchtantra) 3. Satyakama : The seeker of Truth (from Chandogya Upanishad) 4. Shvetaketu(fromChandogya Upanishad) 5. Little Prince No – Father (The Power of Truth) (from Jataka Katha) 6. Dirty Bath Water (from Jataka Katha) Unit : 2 (A) Yamas and Niyamas (Patanjali’s Yoga Sutras) (Only introductory explanations required relating to Five Yamas– Ahimsa ,satya, Asteya, Brahmacharya, Aparigraha and Five Niyamas – Saucha,santosha,Tapas,Swadhyaya and Ishvara Pranidhana) (B) Subhashitani 1. एकवर्णं यथा दुग्धं भिन्नवर्णासु धेनुषु । तथैव धर्मवैचित्र्यं तत्त्वमेकं परं स्मृतम् ॥ 2. अयं निजः परो वेति गणना लघुचेतसाम् । उदारचरितानां तु वसुधैव कुटुम्बकम् ॥ 3. कुलस्यार्थे त्यजेदेकम् गाम्स्यार्थे कुलमृत्यजेत् । गामं जनपदस्यार्थे आत्मार्थं पृथिवीम् त्यजेत् ॥ 4. उद्यमेन हि सिध्यन्ति कार्यणि न मनोरथैः । न हि सुप्तस्य सिंहस्य प्रविशन्ति मुखे मृगाः ॥ 5. सत्यं बुयात् प्रियम् बुयान्नबुयात् सत्यमप्रियम् प्रियम् च नानृतम् बुयादेषः धर्मः सनातनः ॥ 6. असतो मा सद्गमय तमसो मा ज्योतिर्गमय मृत्योर्मा अमृतं ममय । बृहदारण्यक उप. 7. कः कालः कानि मित्राणि को देशः को व्ययागमौ कस्याहं का च मे शक्तिः इति चिन्त्यं मुहुर्मुहुः ॥ 8. नमन्ति फलिनो वृक्षाः नमन्ति गुणिनो जनाः । शुष्ककाष्ठं मूर्खश्च न नमन्ति कदाचन ॥ 9. अपि स्वर्णमयी लंका न मे रोचति लक्ष्मण । जननीः जन्मभूमिश्च स्वर्गादपि गरियसी । 10. न राज्यं न राजाऽसीत् न दण्डयो न च दाण्डिकः । धर्मेणैव प्रजास्सर्वा रक्षन्त स्म परस्परम् ॥			
Teaching Methodology	Classwork, Discussion, Self-Study, Seminars and/or Assignment			
Evaluation Method	Class attendance, participation, continuous evaluation, internal examination, etc. 50% External & 50% Internal			

Veer Narmad South Gujarat University

Degree Program in Bachelor of Fine Arts
(BFA)
Program Outcome
For
Semester 3 & 4

PROGRAM CODE: 029

(With Effect from the Academic Year)
Year-2024-25

BACHELOR OF FINE ARTS

SEMESTER-3 & 4 (1st Year Specialisation in Painting) (Fine Arts)

Name of Program	BACHELOR OF FINE ARTS			
Abbreviation	BFA			
Duration	4 Years			
Eligibility Criteria	1) Minimum 45% in 10+2 stream i.e. arts, commerce, science etc. 2) Entrance aptitude test 3) Weightage for admission-70% of entrance test & 30% of std. xii.			
Objective of Program	The core objective of the BFA programme is to prepare the students for productive career as Visual Artist and in Visual Arts industry. The program attempts to provide an outstanding environment of critical thinking and research of cultural heritage as well as on contemporary development within the discipline.			
Program Outcome	PO1: Developing Critical and Creative Skills. Program attempts to train students to develop the lens of perceiving the world around and life through nuanced observational, analytical, critical and creative skills. PO2: Investing in Individualism The program invest through personal attention to develop individual students' language in making art concerning their interests, concerns and inquiries through regular conversations and critiques. PO3: Critical Thinking Development The program encourages students in regular reading and discussion sessions so as to ingrain criticality towards various artistic forms and functions. PO4: Interdisciplinary and Multicultural Approach The program engages the students in interdisciplinary and multicultural approaches to lay emphasis on the primacy of visual literacy in the formation of the engaged individual and their practice.			
Program Specific Outcomes	PSO1: Fostering the development of students' creative and intellectual sides along with making them aware of their actions in the process of being and becoming conscientious individuals of society. PSO2: Providing students with a range of theoretical, practical and skill based learning processes to fundamentally equip them for nurturing their personal and professional endeavours. PSO3: Cultivating the importance of approaches, methodologies, research, practice, discourse and theory within their practise as well as concerning the broader spectrum of art, culture, politics and society.			
Mapping between POs and PSOs		PSO1	PSO2	PSO3
	PO1			
	PO2			
	PO3			
	PO4			
Medium of Instruction	English			

1ST YEAR SPECIALISATION IN PAINTING

SEMESTER – 4

Course Code		Title	Teaching per week		Course Credits	University Examination		Internal Marks	Total Marks
			Theory	Practical		Duration	Marks		
	Major Course – V	Drawing – 3		8	4	PRACTICAL ASSESSMENT/ VIVA	50	50	100
	Major Course - VI	Composition – 2		8	4	PRACTICAL ASSESSMENT/ VIVA	50	50	100
	Major Course-VII	Art History – 2	8		4	3 hrs	50	50	100
	Minor Course	Print Making - 2 (Graphic Arts)		6	4	PRACTICAL ASSESSMENT/ VIVA	50	50	100
	Multi/ Interdisciplinary	-	-	-	-	-	-	-	-
	Ability Enhancement Course	Advance Digital Software Skill - 2	-	2	2	PRACTICAL ASSESSMENT/ VIVA	25	25	50
	Skill Enhancement Course	Communication Skills – 4	2	-	2	2 HOURS	25	25	50
	Value Added Course	Indian Value System	2	-	2	2 HOURS	25	25	50
TOTAL			12	24	22		275	275	550

Veer Narmad South Gujarat University

Degree Program in Bachelor of Fine Arts
(BFA)
COURSE Outcome
For
Semester 4

PROGRAM CODE: 029

(With Effect from the Academic Year)
Year-2024-25

Course Code				
Course Title	Drawing - 3			
Credit	4			
Teaching per Week	8			
Effective From	2024-25			
Course Objective	To develop the ability to draw 2d and 3d Dimensional details, Drawing form multiples view of a particular elements with understanding of light and shades, volume, mass, texture, flow, perspective and proportions, Tonal and texture, tactile, form, space. Fundamental of visual arts with self-practice works and analysis practically.			
Course Outcomes	Observation, fundamental study of two & three dimensions handling with material, equipment's and tools. Self-employ. Paper as base and on working with different materials individualistic are the most basic and standard contradiction aspects of materials and techniques handling. And first step to learn and understand the idea of drawing fundamentally			
Mapping between COs with PSOs		PSO1	PSO2	PSO3
	CO1			
Course Content	Study of objects in media like water colour, wash and crayons, material as a base on it. Knowledge of primary secondary colour.			
Teaching Methodology	Classwork, Discussion, Self-Study, Seminars and/or Assignment			
Evaluation Method	class attendance, participation, continuous evaluation, internal examination, etc. 50% External & 50% Internal			

Course Code				
Course Title	Composition - 2			
Credit	4			
Teaching per Week	8			
Effective From	2024-25			
Course Objective	Observation and developing the sense of understanding the idea to execute, using different mediums to create an aesthetically image threw the elements of visually compelling the images..			
Course Outcomes	a) Constructing and developing their creative and imaginative ability from referring to the live studies and playfully exploring the possibilities of the forms and space , arrangement (b) Application of the fundamental learnings and studies of bodies to decipher, construct and develop their own interest and subjective ideas that are derived from realities around them. To develop their conceptual understanding and methodologies.			
Mapping between COs with PSOs		PSO1	PSO2	PSO3
	CO1			
Course Content	a) Compositions based on studies of human figure, animal or bird, environment, narrative, (b) Exercises evolving with ideas - sketches - drawings - ideology. b) Working on thoughts, hard-mind work about how to execute on one surficial way. Even manipulating with different materials and medias.			
Teaching Methodology	Classwork, Discussion, Self-Study, Seminars and/or Assignment			
Evaluation Method	class attendance, participation, continuous evaluation, internal examination, etc. 50% External & 50% Internal			

Course Code				
Course Title	Art History - 2			
Credit	4			
Teaching per Week	8			
Effective From	2024-25			
Course Objective	Art of Ancient India : To understand the concept of civilizations and its various parts. It starts with Indus Valley to the Gupta Dynasty. The aspects of religion (Buddhism/Jainism/Hinduism) and the concept of Indian canons through the concept of various spaces. Near Eastern Art : To understand the various aspects of civilization and evolution through various architectural examples.			
Course Outcomes	Art of Ancient India : To understand the evolution of art practices and various material expressions, simultaneously understand iconographical structure Near Eastern Art : To understand the evolution of art through various other civilizations in a parallel timeline.			
Mapping between COs with PSOs		PSO1	PSO2	PSO3
	CO1			
Course Content	Art of Ancient India : Prehistoric art, Indus Valley Civilization, Vedic Age, Mauryan Dynasty, Sunga Dynasty, Kuashana Dynasty, Gupta Dynasty. Near Eastern Art : Mesopotamia, Persian, Egyptian.			
Teaching Methodology	Classwork, Discussion, Self-Study, Seminars and/or Assignment			
Evaluation Method	Class attendance, participation, continuous evaluation, internal examination, etc. 50% External & 50% Internal			

Course Code				
Course Title	Printmaking - 2 (Graphic Arts)			
Credit	4			
Teaching per Week	6			
Effective From	2024-25			
Course Objective	Introduction of the technique of Color Woodcut and Drypoint.			
Course Outcomes	• Knowledge of contemporary Graphic Arts (Print making). • The ability to successfully manipulate color woodcut or dry point through the basic drawing, needling carving in detail with various techniques, inking, registration, press handling and drying. • The ability to successfully manipulate print as a medium on the print making's press. • The ability to embellish the surface in an expressive and meaningful way using tools/needle and papers. • The ability to inking, wiping and print images on press. • the ability to discuss, in an articulate, thoughtful manner during class critiques, the meaning, design, and technical processes use Understanding the idea of positive and negative space to develop visuals from sketches and drawings. Developing prints to practically understand the technicality of the medium. Experimenting with different woods, their nature and textures over the final print. Experimenting with various objects and surfaces to try monoprints.			
Mapping between COs with PSOs		PSO1	PSO2	PSO3
	CO1			
Course Content	Understanding the idea of positive and negative space to develop visuals from sketches and drawings with various 3-4 color layers. Developing prints to practically understand the technicality of the medium. Experimenting with different woods, their nature and textures , registration over the final print. Experimenting with various objects and surfaces to try monoprints.			
Teaching Methodology	Classwork, Discussion, Self-Study, Seminars and/or Assignment			
Evaluation Method	class attendance, participation, continuous evaluation, internal examination, etc. 50% External & 50% Internal			

Course Code				
Course Title	Advance Digital Software Skill - 2			
Credit	2			
Teaching per Week	2			
Effective From	2024-25			
Course Objective	Master essential software tools, develop creative problem-solving skills, build a diverse portfolio, explore design principles, understand UX design, collaborate effectively, and stay updated on industry trends.			
Course Outcomes	1. Utilize essential software tools proficiently for photo and video editing. 2. Demonstrate creative problem-solving skills in real-world design challenges. 3. Create a diverse portfolio showcasing various design projects. 4. Implement user-centric design practices to optimize user experiences. 6. Stay updated on industry trends and technologies in graphic design and digital art.			
Mapping between COs with PSOs		PSO1	PSO2	PSO3
	CO1			
Course Content	1. Mastering Photo and Video Editing Software: - Learn essential tools and techniques in popular software such as Adobe Photoshop, Adobe Illustrator, Adobe Premiere Pro, and Adobe After Effects. - Understand fundamental concepts like layers, masks, color correction, blending modes, and special effects to manipulate images and videos effectively. 2. Developing Creative Problem-Solving Skills: - Enhance problem-solving abilities by tackling real-world design challenges. - Explore different approaches to visual problem-solving and learn to think critically about design decisions. 3. Building a Strong Portfolio: - Create a diverse portfolio showcasing a range of design projects, including digital illustrations, photo manipulations, motion graphics, and video editing. - Develop presentation skills to effectively communicate design concepts and solutions. 4. Exploring Design Principles and Techniques: - Study design principles such as composition, typography, color theory, and visual hierarchy. - Experiment with various design techniques to develop a unique style and aesthetic. 5. Understanding User Experience (UX) Design: - Gain insights into user-centric design principles and practices. - Learn how to conduct user research, create wireframes, and prototype designs to optimize the user experiences.			
Teaching Methodology	Classwork, Discussion, Self-Study, Seminars and/or Assignment			
Evaluation Method	class attendance, participation, continuous evaluation, internal examination, etc. 50% External & 50% Internal			

Course Code				
Course Title	Communication skill – 4			
Credit	2			
Teaching per Week	2			
Effective From	2024-25			
Course Objective	Enhance students' verbal and written communication proficiency by engaging with literature as a means of expression, interpretation, and dialogue.			
Course Outcomes	- Demonstrate effective oral communication skills through discussions and presentations - Develop clear and coherent written communication through essays and reflections - Analyze and interpret diverse literature to enhance critical thinking - Apply literary techniques to enhance written and oral communication - Reflect on personal communication growth through self-assessment - Explore literature's intersection with other art forms - Engage with diverse cultural perspectives in literature - Create original works showcasing communication skills			
Mapping between COs with PSOs		PSO1	PSO2	PSO3
	CO1			
Course Content	- Analysis of audio recordings of literary readings, speeches, or interviews to improve listening comprehension. - Group discussions and activities centered around audio excerpts to enhance active listening and critical thinking. - Close reading of diverse literary texts, including poetry, short stories, novels, and essays, to develop comprehension and interpretation skills. - Oral presentations on literary topics, encouraging students to articulate their ideas clearly and persuasively. - Analytical essays requiring students to articulate their understanding of literary works, supported by evidence from the text. - Creative writing assignments inspired by literature, such as character sketches, narrative retellings, or original poetry, to encourage expression and creativity. - Group projects that require collaboration, communication, and the application of multiple skills, such as creating multimedia presentations or staging dramatic readings.			
Teaching Methodology	Classwork, Discussion, Self-Study, Seminars and/or Assignment			
Evaluation Method	Class attendance, participation, continuous evaluation, internal examination, etc. 50% External & 50% Internal			

Course Code				
Course Title	Indian Value System			
Credit	2			
Teaching per Week	2			
Effective From	2024-25			
Course Objective	1. The main objective of this course is to stimulate ethical reflection, awareness, responsibility, and compassion in young students . 2. To provide them with insight into important ethical principles and values. 3. To equip them with intellectual capacities for responsible moral judgment. 4. To cultivate not just knowledgeable individuals but also morally upright citizens who contribute positively to society.			
Course Outcomes	After completing this course the students would be able to meet the following outcomes. 1. The learners would develop a strong sense of right and wrong. 2. The course would promote qualities such as honesty, patriotism, integrity and empathy. 3. This qualities could not only contribute to their personal growth but also would contribute for building a harmonious and compassionate society.			
Mapping between COs with PSOs		PSO1	PSO2	PSO3
	CO1			
Course Content	Unit : 1 1. Moral Stories : 1.The Story of the Blue Jackal (from Panchtantra) 2. The Brahmin and the Crooks (from Panchtantra) 3. Satyakama : The seeker of Truth (from Chandogya Upanishad) 4. Shvetaketu(fromChandogya Upanishad) 5. Little Prince No – Father (The Power of Truth) (from Jataka Katha) 6. Dirty Bath Water (from Jataka Katha) Unit : 2 (A) Yamas and Niyamas (Patanjali’s Yoga Sutras) (Only introductory explanations required relating to Five Yamas– Ahimsa ,satya, Asteya, Brahmacharya, Aparigraha and Five Niyamas – Saucha,santosha,Tapas,Swadhyaya and Ishvara Pranidhana) (B) Subhashitani 1. एकवर्णं यथा दुग्धं भिन्नवर्णासु धेनुषु । तथैव धर्मवैचित्र्यं तत्त्वमेकं परं स्मृतम् ॥ 2. अयं निजः परो वेति गणना लघुचेतसाम् । उदारचरितानां तु वसुधैव कुटुम्बकम् ॥ 3. कुलस्यार्थे त्यजेदेकम् गाम्स्यार्थे कुलमृत्यजेत् । गामं जनपदस्यार्थे आत्मार्थं पृथिवीम् त्यजेत् ॥ 4. उद्यमेन हि सिध्यन्ति कार्यणि न मनोरथैः । न हि सुप्तस्य सिंहस्य प्रविशन्ति मुखे मृगाः ॥ 5. सत्यं बुयात् प्रियम् बुयान्नबुयात् सत्यमप्रियम् प्रियम् च नानृतम् बुयादेषः धर्मः सनातनः ॥ 6. असतो मा सद्गमय तमसो मा ज्योतिर्गमय मृत्योर्मा अमृतं ममय । बृहदारण्यक उप. 7. कः कालः कानि मित्राणि को देशः को व्ययागमौ कस्याहं का च मे शक्तिः इति चिन्त्यं मुहुर्मुहुः ॥ 8. नमन्ति फलिनो वृक्षाः नमन्ति गुणिनो जनाः । शुष्ककाष्ठं मूर्खश्च न नमन्ति कदाचन ॥ 9. अपि स्वर्णमयी लंका न मे रोचति लक्ष्मण । जननीः जन्मभूमिश्च स्वर्गादपि गरियसी । 10. न राज्यं न राजाऽसीत् न दण्डयो न च दाण्डिकः । धर्मेणैव प्रजास्सर्वा रक्षन्त स्म परस्परम् ॥			
Teaching Methodology	Classwork, Discussion, Self-Study, Seminars and/or Assignment			
Evaluation Method	Class attendance, participation, continuous evaluation, internal examination, etc. 50% External & 50% Internal			

Veer Narmad South Gujarat University

**Degree Program in Bachelor of Fine Arts
(BFA)**

**Program Outcome
For
Semester 3 & 4**

PROGRAM CODE: 029

(With Effect from the Academic Year)

Year-2024-25

BACHELOR OF FINE ARTS

1ST YEAR SPECIALISATION IN SCULPTURE (Fine Arts)

Name of Program	BACHELOR OF FINE ARTS			
Abbreviation	BFA			
Duration	4 Years			
Eligibility Criteria	1) Minimum 45% in 10+2 stream i.e. arts, commerce, science etc. 2) Entrance aptitude test 3) Weightage for admission-70% of entrance test & 30% of std. xii.			
Objective of Program	The core objective of the BFA programme is to prepare the students for productive career as Visual Artist and in Visual Arts industry. The program attempts to provide an outstanding environment of critical thinking and research of cultural heritage as well as on contemporary development within the discipline.			
Program Outcome	PO1: Developing Critical and Creative Skills. Program attempts to train students to develop the lens of perceiving the world around and life through nuanced observational, analytical, critical and creative skills. PO2: Investing in Individualism The program invest through personal attention to develop individual students' language in making art concerning their interests, concerns and inquiries through regular conversations and critiques. PO3: Critical Thinking Development The program encourages students in regular reading and discussion sessions so as to ingrain criticality towards various artistic forms and functions. PO4: Interdisciplinary and Multicultural Approach The program engages the students in interdisciplinary and multicultural approaches to lay emphasis on the primacy of visual literacy in the formation of the engaged individual and their practice.			
Program Specific Outcomes	PSO1: Fostering the development of students' creative and intellectual sides along with making them aware of their actions in the process of being and becoming conscientious individuals of society. PSO2: Providing students with a range of theoretical, practical and skill based learning processes to fundamentally equip them for nurturing their personal and professional endeavours. PSO3: Cultivating the importance of approaches, methodologies, research, practice, discourse and theory within their practise as well as concerning the broader spectrum of art, culture, politics and society.			
Mapping between POs and PSOs		PSO1	PSO2	PSO3
	PO1			
	PO2			
	PO3			
	PO4			
Medium of Instruction	English			

1ST YEAR SPECIALISATION IN SCULPTURE

SEMESTER – 4

Course Code		Title	Teaching per week		Course Credits	University Examination		Internal Marks	Total Marks
			Theory	Practical		Duration	Marks		
	Major Course – V	Life Study – 2		8	4	PRACTICAL ASSESSMENT/ VIVA	50	50	100
	Major Course - VI	Composition – 2		8	4	PRACTICAL ASSESSMENT/ VIVA	50	50	100
	Major Course-VII	Art History – 2	8		4	3 hrs	50	50	100
	Minor Course	Direct Metal Work - 1		3	2	PRACTICAL ASSESSMENT/ VIVA	25	25	50
		Carving/Wood Assembling		3	2	PRACTICAL ASSESSMENT/ VIVA	25	25	50
	Multi/ Interdisciplinary	-	-	-	-	-	-	-	-
	Ability Enhancement Course	Advance Digital Software Skill - 2	-	2	2	PRACTICAL ASSESSMENT/ VIVA	25	25	50
	Skill Enhancement Course	Communication Skills – 4	2	-	2	2 HOURS	25	25	50
	Value Added Course	Indian Value System	2	-	2	2 HOURS	25	25	50
TOTAL			12	24	22		275	275	550

Veer Narmad South Gujarat University

**Degree Program in Bachelor of Fine Arts
(BFA)**

**COURSE Outcome
For
Semester 4**

PROGRAM CODE: 029

(With Effect from the Academic Year)

Year-2024-25

Course Code				
Course Title	Life Study - 2			
Credit	4			
Teaching per Week	8			
Effective From	2024-25			
Course Objective	The core objective of this course is to introduce and foreground the fundamental aspects of art-making while parallel developing a lens of how to see, observe, perceive and understand; these being primary facets in the field of Visual Arts practice and discipline.			
Course Outcomes	(a) Constructing and developing their creative and imaginative ability from referring to the live studies and playfully exploring the possibilities of the forms and space through 3-dimensional modelling. (b) Application of the fundamental learnings and studies of bodies to decipher, construct and develop their own interest and subjective ideas that are derived from realities around them. To develop their conceptual understanding and methodologies. (c) Physically manifesting an idea or thought from ideation and drawing to a complete form that involves technical engagement and problem-solving methods in the process of making – mother mould (moulding) and casting.			
Mapping between COs with PSOs		PSO1	PSO2	PSO3
	CO1			
Course Content	Sketching, drawing, modelling of living bodies - human or animal or forms from nature.			
Teaching Methodology	Classwork, Discussion, Self-Study, Seminars and/or Assignment			
Evaluation Method	Class attendance, participation, continuous evaluation, internal examination, etc. 50% External & 50% Internal			

Course Code				
Course Title	Composition – 2			
Credit	4			
Teaching per Week	8			
Effective From	2024-25			
Course Objective	Observation and developing the sense of understanding the idea using different mediums to create an aesthetically image threw the elements of visually compelling the images.			
Course Outcomes	(a) Constructing and developing their creative and imaginative ability from referring to the live studies and playfully exploring the possibilities of the forms and space through 3-dimensional modelling. (b) Application of the fundamental learnings and studies of bodies to decipher, construct and develop their own interest and subjective ideas that are derived from realities around them. To develop their conceptual understanding and methodologies. (c) Physically manifesting an idea or thought from ideation and drawing to a complete form that involves technical engagement			
Mapping between COs with PSOs		PSO1	PSO2	PSO3
	CO1			
Course Content	a) Compositions based on studies of human figure, animal or bird and environment. (b) Exercises evolving with ideas - sketches - drawings - maquettes. (c) Making of final sculpture and moulding and casting			
Teaching Methodology	Classwork, Discussion, Self-Study, Seminars and/or Assignment			
Evaluation Method	class attendance, participation, continuous evaluation, internal examination, etc. 50% External & 50% Internal			

Course Code				
Course Title	Art History - 2			
Credit	4			
Teaching per Week	8			
Effective From	2024-25			
Course Objective	Art of Ancient India : To understand the concept of civilizations and its various parts. It starts with Indus Valley to the Gupta Dynasty. The aspects of religion (Buddhism/Jainism/Hinduism) and the concept of Indian canons through the concept of various spaces. Near Eastern Art : To understand the various aspects of civilization and evolution through various architectural examples.			
Course Outcomes	Art of Ancient India : To understand the evolution of art practices and various material expressions, simultaneously understand iconographical structure Near Eastern Art : To understand the evolution of art through various other civilizations in a parallel timeline.			
Mapping between COs with PSOs		PSO1	PSO2	PSO3
	CO1			
Course Content	Art of Ancient India : Prehistoric art, Indus Valley Civilization, Vedic Age, Mauryan Dynasty, Sunga Dynasty, Kuashana Dynasty, Gupta Dynasty. Near Eastern Art : Mesopotamia, Persian, Egyptian.			
Teaching Methodology	Classwork, Discussion, Self-Study, Seminars and/or Assignment			
Evaluation Method	Class attendance, participation, continuous evaluation, internal examination, etc. 50% External & 50% Internal			

Course Code				
Course Title	Direct Metal Work – 1			
Credit	2			
Teaching per Week	3			
Effective From	2024-25			
Course Objective	Introduction to Arc Welding, Making compositions by soldering or welding or riveting of shapes made by forging or repouse technique.			
Course Outcomes	a) Exercises to decipher, construct and develop their own interest and subjective ideas. To develop their conceptual understanding and methodologies. (b) Developing and understanding the relationship of their ideas to the material(medium) in a work by engaging with the limitations and possibilities of various kinds of metals. (c) Inculcating basics of material handling and its understanding through the technical stages of processes in regards to various metals. (d) Physically manifesting ideas and thoughts into a complete form that involves technical engagement and the problem-solving			
Mapping between COs with PSOs		PSO1	PSO2	PSO3
	CO1			
Course Content	(a) Exercises evolving with ideas - sketches - drawings - maquettes. (b) Selection of material (different types of metal according to its physical, chemical and structural characteristics and availability of material). (c) Introduction to techniques like welding, breezing, fogging, riveting, routine and other joineries possible in particular metal. (c) Making of final sculpture.			
Teaching Methodology	Classwork, Discussion, Self-Study, Seminars and/or Assignment			
Evaluation Method	Class attendance, participation, continuous evaluation, internal examination, etc. 50% External & 50% Internal			

Course Code				
Course Title	Carving/Wood Assembling			
Credit	2			
Teaching per Week	3			
Effective From	2024-25			
Course Objective	Introduction to wood, types of wood, wood carving tools, tools maintaining. Making compositions by carving or assembling or joining with various type of joining and surface developing technique.			
Course Outcomes	a) Exercises to decipher, construct and develop their own interest and subjective ideas. To develop their conceptual understanding and subtractive methodologies. (b) Developing and understanding the relationship of their ideas to the material(medium) in a work by engaging with the limitations and possibilities of various kinds of woods. (c) Inculcating basics of material handling and its understanding through the technical stages of processes in regards to various woods. (d) Physically manifesting ideas and thoughts into a complete form that involves technical engagement and the problem-solving			
Mapping between COs with PSOs		PSO1	PSO2	PSO3
	CO1			
Course Content	1. Introduction to various types of wood and its characteristics. 2. Various methods of carving 3. Techniques of joining wood. Introduction to different kinds and characteristics of wood and various methods of sculpting wood cutting, chopping, carving, burning etc. introduction to wooden joints and methods of assembling wood pieces			
Teaching Methodology	Classwork, Discussion, Self-Study, Seminars and/or Assignment			
Evaluation Method	Class attendance, participation, continuous evaluation, internal examination, etc. 50% External & 50% Internal			

Course Code				
Course Title	Advance Digital Software Skill - 2			
Credit	2			
Teaching per Week	2			
Effective From	2024-25			
Course Objective	Master essential software tools, develop creative problem-solving skills, build a diverse portfolio, explore design principles, understand UX design, collaborate effectively, and stay updated on industry trends.			
Course Outcomes	1. Utilize essential software tools proficiently for photo and video editing. 2. Demonstrate creative problem-solving skills in real-world design challenges. 3. Create a diverse portfolio showcasing various design projects. 4. Implement user-centric design practices to optimize user experiences. 6. Stay updated on industry trends and technologies in graphic design and digital art.			
Mapping between COs with PSOs		PSO1	PSO2	PSO3
	CO1			
Course Content	1. Mastering Photo and Video Editing Software: - Learn essential tools and techniques in popular software such as Adobe Photoshop, Adobe Illustrator, Adobe Premiere Pro, and Adobe After Effects. - Understand fundamental concepts like layers, masks, color correction, blending modes, and special effects to manipulate images and videos effectively. 2. Developing Creative Problem-Solving Skills: - Enhance problem-solving abilities by tackling real-world design challenges. - Explore different approaches to visual problem-solving and learn to think critically about design decisions. 3. Building a Strong Portfolio: - Create a diverse portfolio showcasing a range of design projects, including digital illustrations, photo manipulations, motion graphics, and video editing. - Develop presentation skills to effectively communicate design concepts and solutions. 4. Exploring Design Principles and Techniques: - Study design principles such as composition, typography, color theory, and visual hierarchy. - Experiment with various design techniques to develop a unique style and aesthetic. 5. Understanding User Experience (UX) Design: - Gain insights into user-centric design principles and practices. - Learn how to conduct user research, create wireframes, and prototype designs to optimize the user experiences.			
Teaching Methodology	Classwork, Discussion, Self-Study, Seminars and/or Assignment			
Evaluation Method	class attendance, participation, continuous evaluation, internal examination, etc. 50% External & 50% Internal			

Course Code				
Course Title	Communication skill – 4			
Credit	2			
Teaching per Week	2			
Effective From	2024-25			
Course Objective	Enhance students' verbal and written communication proficiency by engaging with literature as a means of expression, interpretation, and dialogue.			
Course Outcomes	- Demonstrate effective oral communication skills through discussions and presentations - Develop clear and coherent written communication through essays and reflections - Analyze and interpret diverse literature to enhance critical thinking - Apply literary techniques to enhance written and oral communication - Reflect on personal communication growth through self-assessment - Explore literature's intersection with other art forms - Engage with diverse cultural perspectives in literature - Create original works showcasing communication skills			
Mapping between COs with PSOs		PSO1	PSO2	PSO3
	CO1			
Course Content	- Analysis of audio recordings of literary readings, speeches, or interviews to improve listening comprehension. - Group discussions and activities centered around audio excerpts to enhance active listening and critical thinking. - Close reading of diverse literary texts, including poetry, short stories, novels, and essays, to develop comprehension and interpretation skills. - Oral presentations on literary topics, encouraging students to articulate their ideas clearly and persuasively. - Analytical essays requiring students to articulate their understanding of literary works, supported by evidence from the text. - Creative writing assignments inspired by literature, such as character sketches, narrative retellings, or original poetry, to encourage expression and creativity. - Group projects that require collaboration, communication, and the application of multiple skills, such as creating multimedia presentations or staging dramatic readings.			
Teaching Methodology	Classwork, Discussion, Self-Study, Seminars and/or Assignment			
Evaluation Method	Class attendance, participation, continuous evaluation, internal examination, etc. 50% External & 50% Internal			

Course Code				
Course Title	Indian Value System			
Credit	2			
Teaching per Week	2			
Effective From	2024-25			
Course Objective	1. The main objective of this course is to stimulate ethical reflection, awareness, responsibility, and compassion in young students . 2. To provide them with insight into important ethical principles and values. 3. To equip them with intellectual capacities for responsible moral judgment. 4. To cultivate not just knowledgeable individuals but also morally upright citizens who contribute positively to society.			
Course Outcomes	After completing this course the students would be able to meet the following outcomes. 1. The learners would develop a strong sense of right and wrong. 2. The course would promote qualities such as honesty, patriotism, integrity and empathy. 3. This qualities could not only contribute to their personal growth but also would contribute for building a harmonious and compassionate society.			
Mapping between COs with PSOs		PSO1	PSO2	PSO3
	CO1			
Course Content	Unit : 1 1. Moral Stories : 1.The Story of the Blue Jackal (from Panchtantra) 2. The Brahmin and the Crooks (from Panchtantra) 3. Satyakama : The seeker of Truth (from Chandogya Upanishad) 4. Shvetaketu(fromChandogya Upanishad) 5. Little Prince No – Father (The Power of Truth) (from Jataka Katha) 6. Dirty Bath Water (from Jataka Katha) Unit : 2 (A) Yamas and Niyamas (Patanjali’s Yoga Sutras) (Only introductory explanations required relating to Five Yamas– Ahimsa ,satya, Asteya, Brahmacharya, Aparigraha and Five Niyamas – Saucha,santosha,Tapas,Swadhyaya and Ishvara Pranidhana) (B) Subhashitani 1. एकवर्णं यथा दुग्धं भिन्नवर्णासु धेनुषु । तथैव धर्मवैचित्र्यं तत्त्वमेकं परं स्मृतम् ॥ 2. अयं निजः परो वेति गणना लघुचेतसाम् । उदारचरितानां तु वसुधैव कुटुम्बकम् ॥ 3. कुलस्यार्थं त्यजेदेकम् गाम्स्वार्थं कुलमृत्यजेत् । गामं जनपदस्यार्थं आत्मार्थं पृथिवीम् त्यजेत् ॥ 4. उद्यमेन हि सिध्यन्ति कार्यणि न मनोरथैः । न हि सुप्तस्य सिंहस्य प्रविशन्ति मुखे मृगाः ॥ 5. सत्यं बुयात् प्रियम् बुयान्नबुयात् सत्यमप्रियम् प्रियम् च नानृतम् बुयादेषः धर्मः सनातनः ॥ 6. असतो मा सद्गमय तमसो मा ज्योतिर्गमय मृत्योर्मा अमृतं ममय । बृहदारण्यक उप. 7. कः कालः कानि मित्राणि को देशः को व्ययागमौ कस्याहं का च मे शक्तिः इति चिन्त्यं मुहुर्मुहुः ॥ 8. नमन्ति फलिनो वृक्षाः नमन्ति गुणिनो जनाः । शुष्ककाष्ठश्च मूर्खश्च न नमन्ति कदाचन ॥ 9. अपि स्वर्णमयी लंका न मे रोचति लक्ष्मण । जननीः जन्मभूमिश्च स्वर्गादपि गरियसी । 10. न राज्यं न राजाऽसीत् न दण्डयो न च दाण्डिकः । धर्मेणैव प्रजास्सर्वा रक्षन्त स्म परस्परम् ॥			
Teaching Methodology	Classwork, Discussion, Self-Study, Seminars and/or Assignment			
Evaluation Method	Class attendance, participation, continuous evaluation, internal examination, etc. 50% External & 50% Internal			

Veer Narmad South Gujarat University

**Degree Program in Bachelor of Fine Arts
(BFA)**

**Program Outcome, Program Specific
Outcome & Course Outcome
PO, PSO & CO**

**For
Semester 5 & 6**

PROGRAM CODE: 029

**(With Effect from the Academic Year)
Year-2025-26**

Degree Program in Bachelor of Fine Arts

About Programme

Fine Arts degree program is designed to provide students with a comprehensive education in various fostering creative expression, technical skills, and critical thinking. The program typically offers specializations in various disciplines after bachelors such as painting,

sculpture,

It is a particular kind of experience that requires for its fulfilment a discipline, freely undertaken, knowledge fully grasped an enlightened consciousness and intensity of interest in the creative and imaginative aspects of human life. It is not an experience, which takes the artist of the material world or one of the contexts of his society, but an experienced, which moves through

Contemporary reality into newer levels of awareness of what human society is. To pursue all these, a professional approach is needed. Artist of the generation to come is the product of the university education rather than self-taught kind.

About Painting Specialization

It's a visual language which expresses the inner thoughts through developing their own interest and subjective ideas that are derived from realities, surrealities and ambience experiences around them. Constructing and developing their creative and imaginative ability from various mediums-materials and medias-methodologies with fundamental and principle learnings of visual arts. Majorly expressing through 2d, relief, surface making or any other contemporary mediums/medias.

Program Outcome, Program Specific Outcome & Course Outcome

Program Name : Bachelor Of Fine Arts

Academic Year : 2024-25

Program Outcome : Painting Specialization

P01: Knowledge/Remembering

1. Recall the fundamental principles of visual language and its expression.
3. Recognize the importance of creative and imaginative ability in visual arts.

P02: Comprehension/Understanding

1. Explain the concept of visual language and its relationship to inner thoughts and experiences.
3. Interpret the role of mediums, materials, and media in visual arts.

P03: Application/Applying

1. Apply visual language principles to express personal thoughts and ideas.
2. Use various mediums, materials, and media to create 2D, relief, or surface-making artworks.
3. Demonstrate creative and imaginative ability in visual arts.

P04 :Analysis/Analyzing

1. Analyze the relationship between visual language and personal experiences.
3. Compare and contrast different artistic styles and techniques.

P05 :Synthesis/Creating

1. Create original artworks that demonstrate an understanding of visual language principles.
3. Develop a personal visual arts style that reflects creative and imaginative ability.

P06 :Evaluation/Evaluating

2. Evaluate the technical and aesthetic quality of visual arts projects.
3. Assess the role of visual arts in communicating emotions and ideas.

Program Specific Outcome : Painting Specialization

PS01:Foundation Skills

1. Develop creative and imaginative ability in visual arts.
2. Understand the fundamental principles of visual language and its expression.

PS02: Discipline-Specific Skills

1. Apply visual language principles to express personal thoughts and ideas.
2. Use various mediums, materials, and media to create 2D, relief, or surface-making artworks.

PSO 3: Thinking and Problem-Solving Skills

1. Analyze the relationship between visual language and personal experiences.
2. Evaluate the effectiveness of different mediums, materials, and media in visual arts.

PSO 4: Communication and Collaboration Skills

1. Express personal thoughts and ideas through visual language.
2. Collaborate with peers to develop and refine visual arts projects.

2ND Year Specialisation in Applied Art (Semester - 5)

SEMESTER	Nature of Course	COURSE	CREDIT PER SEMESTER	DURATION OF EXAM HOURS		MARKS		
				THEORY MARKS	PRACTICAL MARKS	INTERNAL	EXTERNAL	TOTAL
S E M E S T E R 5	Major Course – XI	(Practical Studio Course) Graphic Design-3	4	-	PRACTICAL ASSESSMENT/ VIVA	50	50	100
	Major Course – XII	(Practical Studio Course) Illustration - 3	4	-	PRACTICAL ASSESSMENT/ VIVA	50	50	100
	Major Course - XIII	Indian Art History-3 (Medieval Period) (Theory)	4	2 hrs		50	50	100
	Minor course - I	Typography - 3 (Practical)	2	-	PRACTICAL ASSESSMENT/ VIVA	25	25	50
		Photography - 3 (Practical)	2	-	PRACTICAL ASSESSMENT/ VIVA	25	25	50
		Printing & Technology (Practical)	2	-	PRACTICAL ASSESSMENT/ VIVA	25	25	50
		Printmaking Graphic (Practical)	2	-	PRACTICAL ASSESSMENT/ VIVA	25	25	50
	Multi/ Interdisciplinary	-	-	-	-	-	-	-
		-	-	-		-	-	-
	Ability Enhancement Course	-	-	-	-	-	-	-
	Skill Enhancement Course	Communication Skills-5 (Theory)	2	1hrs	-	25	25	50
	Indian Knowledge System	-	-	-	-	-	-	-
	TOTAL		22			275	275	550

Teaching & Evaluation Scheme : As Per NEP 2020

2nd Year Specialization in Applied Art (Semester - 5)

BACHELOR OF FINE ARTS

Structure																	
Course Category	Cou rse Cod e	Course Title	Mark sheet Title in English	Leve l of Cour se	Teaching Hours/week		Exam Duration		credit		Internal Marks		External Marks		Total		
				High er Leve l	TH	PR	T H	PR	T H	PR	TH	PR	TH	PR	TH	PR	
Major Course - V		Graphic Design-3	Graphic Design-3	300 - 399	-	8 WEEK	-	ASSESSMENT/ VIVA	-	4	-	50	-	50	-	100	
Major Course - VI		Illustration - 3	Illustration - 3	300 - 399	-	8 WEEK	-	ASSESSMENT/ VIVA	-	4	-	50	-	50	-	100	
Major Course- VII		Indian Art History-3	Indian Art History-3	300 - 399	30 HRS	-	2hrs	-	4	-	50	-	50	-	100	-	
Minor Course		Typography - 3 (Practical)	Typography - 3 (Practical)	300 - 399	-	2 WEEK	-	ASSESSMENT/ VIVA	-	2	-	25	-	25	-	50	
		Photography - 3 (Practical)	Photography - 3 (Practical)		-	2 WEEK	-	ASSESSMENT/ VIVA	-	2	-	25	-	25	-	50	
		Printing & Technology (Practical)	Printing & Technology (Practical)		2	-	1hrs	-	-	2	-	25	-	25	-	50	
		Printmaking Graphic (Practical)	Printmaking Graphic (Practical)		2	-	1hrs	-	-	2	-	25	-	25	-	50	
Multi/ Interdisciplinary		-		-	-	-	-	-	-	-	-	-	-	-	-	-	
Ability Enhancement Course		-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	
Skill Enhancement Course		Communication Skills-5	Communication Skills-5	300 - 399	30 HRS	-	1hrs	-	2	-	25	-	25	-	50	-	
Value Added Course		-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	

SEMESTER-5 (2nd Year Specialization in Applied Art)

Course Outcome (Subject-wise):

Semester: Fifth		
No.	Course (Subject) Code	
<u>1</u>	Subject Title	Graphic Design - 3
<u>2</u>	Subject Outcome	Design integrated communication solutions by effectively combining traditional and digital media platforms. Students will be able to conceptualise and execute holistic branding and visual identity systems, incorporating print, packaging, signage, and interactive media.

Semester: Fifth		
No.	Course (Subject) Code	
<u>1</u>	Subject Title	Illustration - 3
<u>2</u>	Subject Outcome	Create professional-level illustrations that can be applied to advertising communication and various art forms. Emphasis will be on observation, interpretation, and expression using both conventional and unconventional materials and techniques.

Semester: Fifth		
No.	Course (Subject) Code	
<u>1</u>	Subject Title	Indian Art History – 3 (Theory)
<u>2</u>	Subject Outcome	Indian Art (Medieval Period) -Acknowledging monolithic Architecture and Sculpture of various dynasties like Vakataka, Gurjara Pratihara, Chalukya, Pallava, Rashtrakuta etc. -Even Origin and development of South & North temples in India Indian Sculptures Indian traditional murals including Western and Eastern -Learning of Rajasthani paintings including . Architecture, Iconography, Styles manuscript prominent images.

Semester: Fifth		
No.	Course (Subject) Code	
<u>1</u>	Subject Title	Typography – 3
<u>2</u>	Subject Outcome	-Acknowledging of traditional Graphic Arts - Etching Technique(Print making). -The ability to successfully manipulate image making to it's line drawing. the ability to discuss, in an articulate, thoughtful manner during class critiques, the meaning, design, and technical processes use -Understanding the idea of positive and negative space to develop visuals from sketches and drawings. -The ability to successfully manipulate print as a medium on the printing press machine. -Understanding the idea of tonal variation through line's density, space division, layouting, titling of image, reading the image content. -The ability to embellish the surface in an expressive and meaningful way using various tools/needle and papers. -The ability to inking, wiping, registration, damping and printing press.

Semester: Fifth		
No.	Course (Subject) Code	
<u>1</u>	Subject Title	Photography - 3
<u>2</u>	Subject Outcome	-Demonstrate an understanding of traditional Indian painting styles and techniques. -Apply technical skills of traditional Indian painting and craft including the use of natural materials and pigments. -Analyze and critique traditional Indian paintings, identifying their cultural and historical context. -Develop a personal style that incorporates traditional Indian painting techniques and principles. -To develop students' artistic skills, including drawing, color theory, and composition. -To foster critical thinking and analytical skills through the study of traditional Indian painting. -To promote cultural awareness and appreciation of India's rich artistic heritage. -To prepare students for professional practice in the field of fine arts, with a specialization in traditional Indian painting. -Learning different Indian crafts, like block printing, batik, embroidery, miniature painting, thangka painting, and folk art. And expertise on any one medium. -Hands-on experience with natural pigments, brushwork, composition, and craft visits to experiment with Indian natural materials.

Semester: Fifth		
No.	Course (Subject) Code	
<u>1</u>	Subject Title	Printing & Technology
<u>2</u>	Subject Outcome	-How that psychological principles works with perception, cognition, emotion, influence artistic creation, perception, and appreciation including motivational, and environmental factors. -Emotions and art: Students will be able to analyze the impact of emotions on art, including the role of emotions in the creative process and the emotional resonance of artworks. -Critical thinking to evaluate the relationship between psychology and art, artistic processes through the lens of psychological principles and with it's therapeutic tool. -Even collaborative artistic projects, including the management of group dynamics and the facilitation of creative processes.

Semester: Fifth		
No.	Course (Subject) Code	
<u>1</u>	Subject Title	Printmaking Graphic
<u>2</u>	Subject Outcome	-Comprehensive understanding of aesthetics and its scope, with a particular emphasis on Indian philosophy and its relation to the arts. -To demonstrate an understanding of the interrelationship between these concepts and their relevance to various art forms, as well as the interconnectedness of visual and performing arts. -Furthermore, they will be familiar with the concept of Shadanga, the six limbs of Indian art, and be able to apply this knowledge to critically evaluate and appreciate various art forms. -Overall, students will develop a nuanced understanding of Indian aesthetics and its application to the arts, enabling them to think critically and creatively about the role of art in Indian culture and society

Semester: Fifth		
No.	Course (Subject) Code	
<u>1</u>	Subject Title	Communication Skills-5
<u>2</u>	Subject Outcome	-Through close readings of diverse literary texts, including poetry, short stories, novels, and essays, students will have honed their comprehension and interpretation skills, learning to analyze complex texts and articulate their understanding in clear and persuasive ways. -Refining their oral and written communication skills, delivering effective presentations ,crafting analytical essays, creative writing assignments, value of collaboration, communication and a greater confidence in their ability to express themselves etc

Veer Narmad South Gujarat University

**Degree Program in Bachelor of Fine Arts
(BFA)**

**Program Outcome, Program Specific
Outcome & Course Outcome
PO, PSO & CO**

**For
Semester 5 & 6**

PROGRAM CODE: 029

**(With Effect from the Academic Year)
Year-2025-26**

Degree Program in Bachelor of Fine Arts

About Programme

Fine Arts degree program is designed to provide students with a comprehensive education in various fostering creative expression, technical skills, and critical thinking. The program typically offers specializations in various disciplines after bachelors such as painting,

sculpture,

It is a particular kind of experience that requires for its fulfilment a discipline, freely undertaken, knowledge fully grasped an enlightened consciousness and intensity of interest in the creative and imaginative aspects of human life. It is not an experience, which takes the artist of the material world or one of the contexts of his society, but an experienced, which moves through

Contemporary reality into newer levels of awareness of what human society is. To pursue all these, a professional approach is needed. Artist of the generation to come is the product of the university education rather than self-taught kind.

About Painting Specialization

It's a visual language which expresses the inner thoughts through developing their own interest and subjective ideas that are derived from realities, surrealities and ambience experiences around them. Constructing and developing their creative and imaginative ability from various mediums-materials and medias-methodologies with fundamental and principle learnings of Fine Arts. Majorly expressing through 2d, relief, surface making or any other contemporary mediums/medias.

Program Outcome, Program Specific Outcome & Course Outcome

Program Name : Bachelor Of Fine Arts

Academic Year : 2025-26

Program Outcome : Painting Specialization

P01: Knowledge/Remembering

1. Recall the fundamental principles of visual language and its expression.
3. Recognize the importance of creative and imaginative ability in Fine Arts.

P02: Comprehension/Understanding

1. Explain the concept of visual language and its relationship to inner thoughts and experiences.
3. Interpret the role of mediums, materials, and media in Fine Arts.

P03: Application/Applying

1. Apply visual language principles to express personal thoughts and ideas.
2. Use various mediums, materials, and media to create 2D, relief, or surface-making artworks.
3. Demonstrate creative and imaginative ability in Fine Arts.

P04 :Analysis/Analyzing

1. Analyze the relationship between visual language and personal experiences.
3. Compare and contrast different artistic styles and techniques.

P05 :Synthesis/Creating

1. Create original artworks that demonstrate an understanding of visual language principles.
3. Develop a personal Fine Arts style that reflects creative and imaginative ability.

P06 :Evaluation/Evaluating

2. Evaluate the technical and aesthetic quality of Fine Arts projects.
3. Assess the role of Fine Arts in communicating emotions and ideas.

Program Specific Outcome : Painting Specialization

PS01:Foundation Skills

1. Develop creative and imaginative ability in Fine Arts.
2. Understand the fundamental principles of visual language and its expression.

PS02: Discipline-Specific Skills

1. Apply visual language principles to express personal thoughts and ideas.
2. Use various mediums, materials, and media to create 2D, relief, or surface-making artworks.

PSO 3: Thinking and Problem-Solving Skills

1. Analyze the relationship between visual language and personal experiences.
2. Evaluate the effectiveness of different mediums, materials, and media in Fine Arts.

PSO 4: Communication and Collaboration Skills

1. Express personal thoughts and ideas through visual language.
2. Collaborate with peers to develop and refine Fine Arts projects.

2ND YEAR SPECIALISATION IN PAINTING

SEMESTER – 5

SEMESTER	Nature of Course	COURSE	CREDIT PER SEMESTER		DURATION OF EXAM HOURS		MARKS		
					THEORY MARKS	PRACTICAL MARKS	INTERNAL	EXTERNAL	TOTAL
S E M E S T E R 5	Major Course – XI	(Practical Studio Course) Drawing – 4	4		-	PRACTICAL ASSESSMENT/ VIVA	50	50	100
	Major Course – XII	(Practical Studio Course) Composition - 3	4		-	PRACTICAL ASSESSMENT/ VIVA	50	50	100
	Major Course - XIII	Indian Art History-3 (Medieval Period) (Theory)	4		2 hrs		50	50	100
	Minor course - V	Print Making - 3 (Practical)	2	8	-	PRACTICAL ASSESSMENT/ VIVA	25	25	50
		Bharatiya Paramparagat Chitran (Practical)	2		-	PRACTICAL ASSESSMENT/ VIVA	25	25	50
		Psychology (Theory)	2		1hrs	-	25	25	50
		Indian Aesthetic - 1 (Theory)	2		1hrs	-	25	25	50
	Multi/ Interdisciplinary	-	-		-	-	-	-	-
		-	-		-		-	-	-
	Ability Enhancement Course	-	-		-	-	-	-	-
	Skill Enhancement Course	Communication Skills-5 (Theory)	2		1hrs	-	25	25	50
	Indian Knowledge System	-	-		-	-	-	-	-
TOTAL			22				275	275	550

2nd YEAR SPECIALISATION IN PAINTING -

SEMESTER – 5

New Structure																
Course Category	Course Code	Course Title	Mark sheet Title in English	Level of Course	Teaching Hours/week		Exam Duration		credit		Internal Marks		External Marks		Total	
				Higher Level	TH	PR	TH	PR	TH	PR	TH	PR	TH	PR	TH	PR
Major Course - XI		(Studio Course) Drawing - 4	Drawing- 4	300 - 399	-	8	-	ASSESSMENT / VIVA	-	4	-	50	-	50	-	100
Major Course - XII		(Studio Course) Composition - 3	Composition - 3	300 - 399	-	8	-	ASSESSMENT / VIVA	-	4	-	50	-	50	-	100
Major Course - XIII		Indian Art History-3 (Medieval Period)	Indian Art History -3 (Medieval Period)	300 - 399	8	-	2hrs	-	4	-	50	-	50	-	100	-
Minor course - V		Print Making - 3	Print Making - 3	300 - 399	-	4	-	ASSESSMENT / VIVA	-	2	-	25	-	25	-	50
		Bharatiya Paramparagat Chitran	Bharatiya Paramparagat Chitran		-	2	-	ASSESSMENT / VIVA	-	2	-	25	-	25	-	50
		Psychology	Psychology		2	-	1hrs	-	2	-	25	-	25	-	50	-
		Indian Aesthetic - 1	Indian Aesthetic - 1		2	-	1hrs	-	2	-	25	-	25	-	50	-
Multi/ Interdisciplinary		-		-	-	-	-	-	-	-	-	-	-	-	-	-
Ability Enhancement Course		-		-	-	-	-	-	-	-	-	-	-	-	-	-
Skill Enhancement Course		Communication Skills-5	Communication Skills-5	300 - 399	2	-	1hrs	-	2	-	25	-	25	-	50	-
Indian Knowledge System		-	-	-	-	-	-	-	-	-	-	-	-	-	-	-
					14	22										

BACHELOR OF FINE ARTS

SEMESTER-5 (2nd Year Specialization in Painting)

Course Outcome (Subject-wise):

Semester: Fifth		
No.	Course (Subject) Code	
<u>1</u>	Subject Title	Drawing - 4
<u>2</u>	Subject Outcome	-Learning at advance level of developing the ability to draw 2d and 3d details -Drawing from multiples view of a particular elements with understanding of light and shades, volume, mass, texture, flow, perspective and proportions, tonal and texture, tactile, form, space. -Advanced level of Self-employing to work in different medias like installation, performance, video, ecological, mix media etc. Study of objects in mediums with traditional & non-conventional techniques . -Knowledge of developing secondary and tertiary secondary colour.

Semester: Fifth		
No.	Course (Subject) Code	
<u>1</u>	Subject Title	Composition - 3
<u>2</u>	Subject Outcome	-Observation and developing the sense of understanding the idea to execute, using different mediums to create an aesthetically image threw the elements of visually compelling the images.. -Constructing and developing their creative and imaginative ability from referring to the live studies and playfully exploring the possibilities of the forms and space , arrangement - Application of the fundamental learnings and studies of bodies to decipher, construct and develop their own interest and subjective ideas that are derived from realities around them. -To develop their conceptual understanding and methodologies, thoughts, mind work about how to execute on one surfacial way, manipulating with different materials and medias.

Semester: Fifth		
No.	Course (Subject) Code	
<u>1</u>	Subject Title	Indian Art History – 3 (Theory)
<u>2</u>	Subject Outcome	Indian Art (Medieval Period) -Acknowledging monolithic Architecture and Sculpture of various dynasties like Vakataka, Gurjara Pratihara, Chalukya, Pallava, Rashtrakuta etc. -Even Origin and development of South & North temples in India - Indian Sculptures Indian traditional murals including Western and Eastern -Learning of Rajasthani paintings including . - Architecture, Iconography, Styles manuscript prominent images.

Semester: Fifth		
No.	Course (Subject) Code	
<u>1</u>	Subject Title	Print Making – 3
<u>2</u>	Subject Outcome	-Acknowledging of traditional Graphic Arts - Etching Technique(Print making). -The ability to successfully manipulate image making to it's line drawing. the ability to discuss, in an articulate, thoughtful manner during class critiques, the meaning, design, and technical processes use -Understanding the idea of positive and negative space to develop visuals from sketches and drawings. -The ability to successfully manipulate print as a medium on the printing press machine. -Understanding the idea of tonal variation through line's density, space division, layouting, titling of image, reading the image content. -The ability to embellish the surface in an expressive and meaningful way using various tools/needle and papers. -The ability to inking, wiping, registration, damping and printing press.

Semester: Fifth		
No.	Course (Subject) Code	
<u>1</u>	Subject Title	Bharatiya Paramparagat Chitran
<u>2</u>	Subject Outcome	-Demonstrate an understanding of traditional Indian painting styles and techniques. -Apply technical skills of traditional Indian painting and craft including the use of natural materials and pigments. -Analyze and critique traditional Indian paintings, identifying their cultural and historical context. -Develop a personal style that incorporates traditional Indian painting techniques and principles. -To develop students' artistic skills, including drawing, color theory, and composition. -To foster critical thinking and analytical skills through the study of traditional Indian painting. -To promote cultural awareness and appreciation of India's rich artistic heritage. -To prepare students for professional practice in the field of fine arts, with a specialization in traditional Indian painting. -Learning different Indian crafts, like block printing, batik, embroidery, miniature painting, thangka painting, and folk art. And expertise on any one medium. -Hands-on experience with natural pigments, brushwork, composition, and craft visits to experiment with Indian natural materials.

Semester: Fifth		
No.	Course (Subject) Code	
<u>1</u>	Subject Title	Psychology
<u>2</u>	Subject Outcome	-How that psychological principles works with perception, cognition, emotion, influence artistic creation, perception, and appreciation including motivational, and environmental factors. -Emotions and art: Students will be able to analyze the impact of emotions on art, including the role of emotions in the creative process and the emotional resonance of artworks. -Critical thinking to evaluate the relationship between psychology and art, artistic processes through the lens of psychological principles and with it's therapeutic tool. -Even collaborative artistic projects, including the management of group dynamics and the facilitation of creative processes.

Semester: Fifth		
No.	Course (Subject) Code	
<u>1</u>	Subject Title	Indian Aesthetic - 1
<u>2</u>	Subject Outcome	-Comprehensive understanding of aesthetics and its scope, with a particular emphasis on Indian philosophy and its relation to the arts. -To demonstrate an understanding of the interrelationship between these concepts and their relevance to various art forms, as well as the interconnectedness of visual and performing arts. -Furthermore, they will be familiar with the concept of Shadanga, the six limbs of Indian art, and be able to apply this knowledge to critically evaluate and appreciate various art forms. -Overall, students will develop a nuanced understanding of Indian aesthetics and its application to the arts, enabling them to think critically and creatively about the role of art in Indian culture and society

Semester: Fifth		
No.	Course (Subject) Code	
<u>1</u>	Subject Title	Communication Skills-5
<u>2</u>	Subject Outcome	-Through close readings of diverse literary texts, including poetry, short stories, novels, and essays, students will have honed their comprehension and interpretation skills, learning to analyze complex texts and articulate their understanding in clear and persuasive ways. -Refining their oral and written communication skills, delivering effective presentations ,crafting analytical essays, creative writing assignments, value of collaboration, communication and a greater confidence in their ability to express themselves etc

Veer Narmad South Gujarat University

**Degree Program in Bachelor of Fine Arts
(BFA)**

**Program Outcome
For
Semester 5 & 6**

PROGRAM CODE: 029

(With Effect from the Academic Year)

Year-2025-26

BACHELOR OF FINE ARTS

SEMESTER-5 & 6 (2ND Year Specialisation in Sculpture) (Fine Arts)

Name of Program	BACHELOR OF FINE ARTS
Abbreviation	BFA
Duration	4 Years
Eligibility Criteria	1) Minimum 45% in 10+2 stream i.e. arts, commerce, science etc. 2) Entrance aptitude test 3) Weightage for admission-70% of entrance test & 30% of std. xii.
Objective of Program	The core objective of the BFA programme is to prepare the students for productive career as Visual Artist and in Fine Arts industry. The program attempts to provide an outstanding environment of critical thinking and research of cultural heritage as well as on contemporary development within the discipline.
Program Outcome	PO1: Developing Critical and Creative Skills. Program attempts to train students to develop the lens of perceiving the world around and life through nuanced observational, analytical, critical and creative skills. PO2: Investing in Individualism The program invest through personal attention to develop individual students' language in making art concerning their interests, concerns and inquiries through regular conversations and critiques. PO3: Critical Thinking Development The program encourages students in regular reading and discussion sessions so as to ingrain criticality towards various artistic forms and functions. PO4: Interdisciplinary and Multicultural Approach The program engages the students in interdisciplinary and multicultural approaches to lay emphasis on the primacy of visual literacy in the formation of the engaged individual and their practice.
Program Specific Outcomes	PSO1: Fostering the development of students' creative and intellectual sides along with making them aware of their actions in the process of being and becoming conscientious individuals of society. PSO2: Providing students with a range of theoretical, practical and skill based learning processes to fundamentally equip them for nurturing their personal and professional endeavours. PSO3: Cultivating the importance of approaches, methodologies, research, practice, discourse and theory within their practise as well as concerning the broader spectrum of art, culture, politics and society.

2ND YEAR SPECIALISATION IN SCULPTURE

SEMESTER – 5

SEMESTER	Nature of Course	COURSE	CREDIT PER SEMESTER		DURATION OF EXAM HOURS		MARKS		
					THEORY MARKS	PRACTICAL MARKS	INTERNAL	EXTERNAL	TOTAL
S E M E S T E R 5	Major Course – XI	(Practical Studio Course) Life Study – 3	4			PRACTICAL ASSESSMENT/ VIVA	50	50	100
	Major Course – XII	(Practical Studio Course) Composition - 3	4			PRACTICAL ASSESSMENT/ VIVA	50	50	100
	Major Course - XIII	Indian Art History-3 (Theory) (Medieval Period)	4		3 hrs		50	50	100
	Minor course - V	Direct Metal Work/Carving (Practical)	2	8	-	PRACTICAL ASSESSMENT/ VIVA	25	25	50
		Pottery and Ceramics (Practical)	2			PRACTICAL ASSESSMENT/ VIVA	25	25	50
		Psychology (Theory)	2		1hrs	-	25	25	50
		Indian Aesthetic (Theory)	2		1hrs	-	25	25	50
	Multi/ Interdisciplinary	-	-		-	-	-	-	-
		-	-		-		-	-	-
	Ability Enhancement Course	-	-		-	-	-	-	-
	Skill Enhancement Course	Communication Skills-5 (Theory)	2		1hrs	-	25	25	50
	Indian Knowledge System	-	-		-	-	-	-	-
	TOTAL		22				275	275	550

[illegible]

Course Outcome (Subject wise)

Semester: V		
No.	Course (Subject) Code	
	Subject Title	Life Study - 3
	Subject Outcomes	(a) Constructing and developing their creative and imaginative ability from referring to the live studies and playfully exploring the possibilities of the forms and space through 3-dimensional modelling. (b) Application of the fundamental learnings and studies of bodies to decipher, construct and develop their own interest and subjective ideas that are derived from realities around them. To develop their conceptual understanding and methodologies. (c) Physically manifesting an idea or thought from ideation and drawing to a complete form that involves technical engagement and problem-solving methods in the process of making – mother mould (moulding) and casting.

Semester: V		
No.	Course (Subject) Code	
	Subject Title	Composition - 3
	Subject Outcomes	Observation and developing the sense of understanding the idea to execute, using different mediums to create an aesthetically image threw the elements of visually compelling the images.. a) Constructing and developing their creative and imaginative ability from referring to the live studies and playfully exploring the possibilities of the forms and space , arrangement (b) Application of the fundamental learnings and studies of bodies to decipher, construct and develop their own interest and subjective ideas that are derived from realities around them. To develop their conceptual understanding and methodologies, thoughts, mind work about how to execute on one surfacial way, manipulating with different materials and medias.

Semester: V		
No.	Course (Subject) Code	
	Subject Title	Indian Art History-3 (Theory)
	Subject Outcomes	India Art History (Mediaval Period) Acklowdging monolithic Architecture and Sculpture of various dynasties like Vakataka, Gurjara Pratihara, Chalukya, Pallava, Rashtrakuta etc. Even Origin and development of South & North temples in India Indian Sculptures Indian traditional murals including Western and Eastern 5. Learning of Rajasthani paintings including . Architecture, Icongraphy, Styles manuscript prominent images.

Semester: V		
No.	Course (Subject) Code	
	Subject Title	Direct Metal Work/Carving (Practical)
	Subject Outcomes	Direct Metal Work 1. Understanding Direct Metal Techniques Learning welding, forging, soldering, brazing, and metal fabrication. Exploring cutting, bending, and assembling metal without casting. 2. Material Knowledge & Handling Identifying different types of metals (steel, aluminum, copper, brass, and bronze). Understanding metal properties, strength, malleability, and oxidation. 3. Tools, Equipment & Safety Measures Using tools like welders, plasma cutters, grinders, and anvils. Practicing safe handling of metal, heat, and protective gear. 4. Surface Treatment & Finishing Techniques Applying grinding, polishing, patination, and oxidation for texture and aesthetics. Exploring mixed-media integration with wood, glass, or found objects. 5. Design & Structural Composition Developing spatial awareness, balance, and dynamic form in metal sculptures. Creating both abstract and representational metal artworks. 6. Cultural & Historical Context Studying modern and contemporary metal sculpture movements. Exploring direct metal techniques in industrial and public art. 7. Contemporary Applications & Innovation Understanding the role of direct metal in sculpture, furniture design, jewelry, and architectural structures. Exploring new technologies like laser cutting, CNC metalworking, and 3D metal printing. Career & Practical Applications Preparing students for careers in metal sculpture, industrial design, welding artistry, and public installations. Building a professional portfolio for independent artistic practice or further studies. Conclusion Direct Metal in Fine Arts merges technical skill with creative exploration, allowing artists to manipulate metal in innovative ways to produce bold, expressive, and enduring artworks. Carving : 1. Understanding Wood Carving Techniques Learning relief carving, chip carving, and sculptural (in-the-round) carving. Exploring different carving methods like whittling, gouging, and chiseling.

		2. Material Knowledge & Handling Identifying different types of wood (softwood vs. hardwood) and their suitability for carving. Understanding wood grain, texture, and preservation methods. 3. Tool Mastery & Safety Measures Using carving tools such as chisels, gouges, mallets, and rotary tools. Practicing safe handling techniques and maintenance of tools. 4. Design & Composition Skills Developing sketching and modeling abilities before carving. Understanding balance, symmetry, and three-dimensional composition. 5. Surface Treatment & Finishing Techniques Applying sanding, staining, polishing, and varnishing to enhance durability and aesthetics. Experimenting with burning (pyrography), painting, and mixed-media integration. 6. Cultural & Historical Context Studying traditional and modern wood carving practices across different cultures. Exploring wood carving in sculpture, furniture, architectural ornamentation, and religious art. 7. Application in Contemporary Art & Design Understanding how wood carving is used in fine arts, decorative arts, furniture design, and installations. Exploring the integration of digital tools like CNC carving and laser engraving. Career & Practical Applications Preparing students for careers in sculpture, furniture design, restoration, architectural carving, and public art. Building a professional portfolio for further studies or independent artistic practice. Conclusion Wood carving in fine arts blends technical skill with artistic
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Semester: V		
No.	Course (Subject) Code	
	Subject Title	Pottery and Ceramics (Practical)
	Subject Outcomes	(a) Knowledge of contemporary ceramics. (b) The ability to successfully manipulate clay through the basic hand building techniques of coil, pinch, and slab. (c) The ability to successfully manipulate clay on the potter's wheel. (d) The ability to embellish the surface in an expressive and meaningful way using slips and glazes. (e) The ability to safely load and unload ceramic objects in gas kilns. (f) the ability to discuss, in an articulate, thoughtful manner during class critiques, the meaning, design, and technical processes use.

Semester: V		
No.	Course (Subject) Code	
	Subject Title	Psychology (Theory)
	Subject Outcomes	How that psychological principles works with perception, cognition, emotion, influence artistic creation, perception, and appreciation including motivational, and environmental factors. Emotions and art: Students will be able to analyze the impact of emotions on art, including the role of emotions in the creative process and the emotional resonance of artworks. Critical thinking to evaluate the relationship between psychology and art, artistic processes through the lens of psychological principles and with its therapeutic tool. Even collaborative artistic projects, including the management of group dynamics and the facilitation of creative processes.

Semester: V		
No.	Course (Subject) Code	
	Subject Title	Indian Aesthetic-1 (Theory)
	Subject Outcomes	Comprehensive understanding of aesthetics and its scope, with a particular emphasis on Indian philosophy and its relation to the arts. To demonstrate an understanding of the interrelationship between these concepts and their relevance to various art forms, as well as the interconnectedness of visual and performing arts. Furthermore, they will be familiar with the concept of Shadanga, the six limbs of Indian art, and be able to apply this knowledge to critically evaluate and appreciate various art forms. Overall, students will develop a nuanced understanding of Indian aesthetics and its application to the arts, enabling them to think critically and creatively about the role of art in Indian culture and society

Semester: V		
No.	Course (Subject) Code	
	Subject Title	Communication Skills-5 (Theory)
	Subject Outcomes	Through close readings of diverse literary texts, including poetry, short stories, novels, and essays, students will have honed their comprehension and interpretation skills, learning to analyze complex texts and articulate their understanding in clear and persuasive ways. Refining their oral and written communication skills, delivering effective presentations, crafting analytical essays, creative writing assignments, value of collaboration, communication and a greater confidence in their ability to express themselves etc

Veer Narmad South Gujarat University

**Degree Program in Bachelor of Fine Arts
(BFA)**

**Program Outcome, Program Specific
Outcome & Course Outcome
PO, PSO & CO**

**For
Semester 5 & 6**

PROGRAM CODE: 029

(With Effect from the Academic Year)

Year-2025-26

Degree Program in Bachelor of Fine Arts

About Programme

Fine Arts degree program is designed to provide students with a comprehensive education in various fostering creative expression, technical skills, and critical thinking. The program typically offers specializations in various disciplines after bachelors such as painting, sculpture,

It is a particular kind of experience that requires for its fulfilment a discipline, freely undertaken, knowledge fully grasped an enlightened consciousness and intensity of interest in the creative and imaginative aspects of human life. It is not an experience, which takes the artist of the material world or one of the contexts of his society, but an experienced, which moves through

Contemporary reality into newer levels of awareness of what human society is. To pursue all these, a professional approach is needed. Artist of the generation to come is the product of the university education rather than self-taught kind.

About Painting Specialization

It's a visual language which expresses the inner thoughts through developing their own interest and subjective ideas that are derived from realities, surrealities and ambience experiences around them. Constructing and developing their creative and imaginative ability from various mediums-materials and medias-methodologies with fundamental and principle learnings of visual arts. Majorly expressing through 2d, relief, surface making or any other contemporary mediums/medias.

Program Outcome, Program Specific Outcome & Course Outcome

Program Name : Bachelor Of Fine Arts

Academic Year : 2025-26

Program Outcome : Applied Art Specialization

P01: Knowledge/Remembering

1. Recall the fundamental principles of visual language and its expression.
3. Recognize the importance of creative and imaginative ability in visual arts.

P02: Comprehension/Understanding

1. Explain the concept of visual language and its relationship to inner thoughts and experiences.
3. Interpret the role of mediums, materials, and media in visual arts.

P03: Application/Applying

1. Apply visual language principles to express personal thoughts and ideas.
2. Use various mediums, materials, and media to create 2D, relief, or surface-making artworks.
3. Demonstrate creative and imaginative ability in visual arts.

P04 :Analysis/Analyzing

1. Analyze the relationship between visual language and personal experiences.
3. Compare and contrast different artistic styles and techniques.

P05 :Synthesis/Creating

1. Create original artworks that demonstrate an understanding of visual language principles.
3. Develop a personal visual arts style that reflects creative and imaginative ability.

P06 :Evaluation/Evaluating

2. Evaluate the technical and aesthetic quality of visual arts projects.
3. Assess the role of visual arts in communicating emotions and ideas.

Program Specific Outcome : Applied Art Specialization

PSO1:Foundation Skills

1. Develop creative and imaginative ability in visual arts.
2. Understand the fundamental principles of visual language and its expression.

PSO2: Discipline-Specific Skills

1. Apply visual language principles to express personal thoughts and ideas.
2. Use various mediums, materials, and media to create 2D, relief, or surface-making artworks.

PSO 3: Thinking and Problem-Solving Skills

1. Analyze the relationship between visual language and personal experiences.
2. Evaluate the effectiveness of different mediums, materials, and media in visual arts.

PSO 4: Communication and Collaboration Skills

1. Express personal thoughts and ideas through visual language.
2. Collaborate with peers to develop and refine visual arts projects.

2ND YEAR SPECIALISATION IN APPLIED ART

SEMESTER – 6

SEMESTER	Nature of Course	COURSE	CREDIT PER SEMESTER	DURATION OF EXAM HOURS		MARKS		
				THEORY MARKS	PRACTICAL MARKS	INTERNAL	EXTERNAL	TOTAL
SEMESTER 6	Major Course – XI	(Practical Studio Course) Graphic Design- 4	4	-	PRACTICAL ASSESSMENT/ VIVA	50	50	100
	Major Course – XII	(Practical Studio Course) Illustration - 4	4	-	PRACTICAL ASSESSMENT/ VIVA	50	50	100
	Major Course - XIII	Art History- 4 (Theory)	4	2 hrs	-	50	50	100
	Minor course-I	Typography – 4 (Practical)	2	-	PRACTICAL ASSESSMENT/ VIVA	25	25	50
		Photography – 4 (Practical)	2	-	PRACTICAL ASSESSMENT/ VIVA	25	25	50
	Multi/ Interdisciplinary	-	-	-	-	-	-	-
	Ability Enhancement Course	Advance Digital Software Skill – 4 (Practical)	2	-	PRACTICAL ASSESSMENT/ VIVA	25	25	50
	Skill Enhancement Course	-	-	-	-	-	-	-
	Internship	Advertising Agency/ Media House/ Printing Press/Design Firm	4	-	PRACTICAL ASSESSMENT/ VIVA	50	50	100
TOTAL			22	210	210	275	275	550

2ND YEAR SPECIALISATION IN APPLIED ART

SEMESTER – 6

New Structure																
Course Category	Course Code	Course Title	Mark sheet Title in English	Level of Course	Teaching Hours/week		Exam Duration		credit		Internal Marks		External Marks		Total	
				Higher Level	TH	PR	TH	PR	TH	PR	TH	PR	TH	PR	TH	PR
Major Course - XIV		(Studio Course) Graphic Design - 4	Graphic Design - 4	300 - 399	-	6	-	ASSESMEN T/ VIVA	-	4	-	50	-	50	-	100
Major Course - XV		(Studio Course) Illustration - 4	Illustration - 4	300 - 399	-	6	-	ASSESMEN T/ VIVA	-	4	-	50	-	50	-	100
Major Course - XVI		Art History-4 European Art	Art History-4 European Art	300 - 399	8	-	2 hrs	-	4	-	50	-	50	-	-	100
Minor course - VI		Typography - 4 (Practical)	Typography - 4	300 - 399	-	4	-	ASSESMEN T/ VIVA	-	2	-	25	-	25	-	50
		Photography - 4 (Practical)	Photography - 4		2		-	ASSESMEN T/ VIVA	-	2	-	25	-	25	-	50
Multi/ Interdisciplinary		-		-	-	-	-	-	-	-	-	-	-	-	-	-
Ability Enhancement Course		Advance Digital Software Skill - 3 (Practical)	Advance Digital Software Skill - 3	-	2	-	-	ASSESMEN T/ VIVA	-	2	-	25	-	25	-	50
Skill Enhancement Course		-	-	-	-	-	-	-	-	-	-	-	-	-	-	-
Internship		Theory / practical	-	-	4	4	-	ASSESMEN T/ VIVA	2	2	-	50	-	50	-	100
					16	20										

BACHELOR OF FINE ARTS

SEMESTER-6 (2nd Year Specialization in Painting)

Course Outcome (Subject-wise):

Semester: Sixth		
No.	Course (Subject) Code	
<u>1</u>	Subject Title	Graphic Design - 4
<u>2</u>	Subject Outcome	Design integrated communication design solutions using traditional and digital platforms, focusing on advertising mediums and promotional campaigns. Students will develop conceptual clarity and professional execution for real-world above-the-line advertising.

Semester: Sixth		
No.	Course (Subject) Code	
<u>1</u>	Subject Title	Illustration - 4
<u>2</u>	Subject Outcome	Create professional-level illustrations for advertising communication and explore various forms of applicable visual storytelling. Students will refine their drawing, conceptual, and medium-exploration skills for commercial and narrative use.

Semester: Sixth		
No.	Course (Subject) Code	
<u>1</u>	Subject Title	Art History – 4
<u>2</u>	Subject Outcome	Comprehensive understanding of the development of European art from ancient Greece to the Renaissance, will be able to analyze and appreciate the significant contributions of individual artists, sculptors, and architects, such as Phidias, Praxiteles, and Michelangelo, and understand the cultural, historical, and philosophical contexts that shaped their work. Evolution of artistic styles, techniques, and themes, from the idealized proportions of classical Greek art to the dramatic intensity of medieval Christian iconography, innovative use of perspective and anatomy in Leonardo's drawings, will have great impact of historical events, such as the rise of Christianity and the Renaissance humanist movement, on the development of art and architecture.

Semester: Sixth		
No.	Course (Subject) Code	
<u>1</u>	Subject Title	Typography – 4 (Practical)
<u>2</u>	Subject Outcome	Demonstrate a comprehensive understanding of type structure, form, spatial dynamics, and hierarchy in visual communication. Students will explore advanced typographic expression through design and installation.

Semester: Sixth		
No.	Course (Subject) Code	
<u>1</u>	Subject Title	Photography - 4 (Practical)
<u>2</u>	Subject Outcome	Integrate photography and stop-motion techniques within advertising and design contexts to enhance visual storytelling and conceptual depth. Students will explore experimental craft techniques to build narrative and motion.

Semester: Sixth		
No.	Course (Subject) Code	
<u>1</u>	Subject Title	Advance Digital Software Skill – 3 (Practical)
<u>2</u>	Subject Outcome	Mastering Motion graphics, video editing, stop-motion software to create engaging visual narratives that enhance brand storytelling, promotion, infographics video creation.

Semester: Sixth		
No.	Course (Subject) Code	
<u>1</u>	Subject Title	Internship (Theory / practical)
<u>2</u>	Subject Outcome	-Bridging the gap between academic learning and professional practice in the field of visual arts. -Through this opportunity students apply their theoretical knowledge in a practical setting, developing their skills and expertise in their chosen specialization. -Working outdoor of the classroom, students engage in self-reflection, exploring their own strengths, weaknesses, and interests within the field of visual arts and related creative industries, such as art restoration, filmmaking, photography, performing arts, theatre, dance, and music. -This reflective practice will have enabled students to clarify their career goals and aspirations, and to identify areas for further development and growth.

Veer Narmad South Gujarat University

**Degree Program in Bachelor of Fine Arts
(BFA)**

**Program Outcome, Program Specific
Outcome & Course Outcome
PO, PSO & CO**

**For
Semester 5 & 6**

PROGRAM CODE: 029

(With Effect from the Academic Year)

Year-2025-26

Degree Program in Bachelor of Fine Arts

About Programme

Fine Arts degree program is designed to provide students with a comprehensive education in various fostering creative expression, technical skills, and critical thinking. The program typically offers specializations in various disciplines after bachelors such as painting,

sculpture,

It is a particular kind of experience that requires for its fulfilment a discipline, freely undertaken, knowledge fully grasped an enlightened consciousness and intensity of interest in the creative and imaginative aspects of human life. It is not an experience, which takes the artist of the material world or one of the contexts of his society, but an experienced, which moves through

Contemporary reality into newer levels of awareness of what human society is. To pursue all these, a professional approach is needed. Artist of the generation to come is the product of the university education rather than self-taught kind.

About Painting Specialization

It's a visual language which expresses the inner thoughts through developing their own interest and subjective ideas that are derived from realities, surrealities and ambience experiences around them. Constructing and developing their creative and imaginative ability from various mediums-materials and medias-methodologies with fundamental and principle learnings of Fine Arts. Majorly expressing through 2d, relief, surface making or any other contemporary mediums/medias.

Program Outcome, Program Specific Outcome & Course Outcome

Program Name : Bachelor Of Fine Arts

Academic Year : 2025-26

Program Outcome : Painting Specialization

P01: Knowledge/Remembering

1. Recall the fundamental principles of visual language and its expression.
3. Recognize the importance of creative and imaginative ability in Fine Arts.

P02: Comprehension/Understanding

1. Explain the concept of visual language and its relationship to inner thoughts and experiences.
3. Interpret the role of mediums, materials, and media in Fine Arts.

P03: Application/Applying

1. Apply visual language principles to express personal thoughts and ideas.
2. Use various mediums, materials, and media to create 2D, relief, or surface-making artworks.
3. Demonstrate creative and imaginative ability in Fine Arts.

P04 :Analysis/Analyzing

1. Analyze the relationship between visual language and personal experiences.
3. Compare and contrast different artistic styles and techniques.

P05 :Synthesis/Creating

1. Create original artworks that demonstrate an understanding of visual language principles.
3. Develop a personal Fine Arts style that reflects creative and imaginative ability.

P06 :Evaluation/Evaluating

2. Evaluate the technical and aesthetic quality of Fine Arts projects.
3. Assess the role of Fine Arts in communicating emotions and ideas.

Program Specific Outcome : Painting Specialization

PSO1:Foundation Skills

1. Develop creative and imaginative ability in Fine Arts.
2. Understand the fundamental principles of visual language and its expression.

PSO2: Discipline-Specific Skills

1. Apply visual language principles to express personal thoughts and ideas.
2. Use various mediums, materials, and media to create 2D, relief, or surface-making artworks.

PSO 3: Thinking and Problem-Solving Skills

1. Analyze the relationship between visual language and personal experiences.
2. Evaluate the effectiveness of different mediums, materials, and media in Fine Arts.

PSO 4: Communication and Collaboration Skills

1. Express personal thoughts and ideas through visual language.
2. Collaborate with peers to develop and refine Fine Arts projects.

2ND YEAR SPECIALISATION IN PAINTING

SEMESTER – 6

SEMESTER	Nature of Course	COURSE		CREDIT PER SEMESTER	DURATION OF EXAM HOURS		MARKS		
					THEORY MARKS	PRACTICAL MARKS	INTERNAL	EXTERNAL	TOTAL
SEMESTER 6	Major Course – XIV	(Practical Studio Course) Drawing - 5		4		PRACTICAL ASSESSMENT/ VIVA	50	50	100
	Major Course – XV	(Practical Studio Course) Composition - 4		4		PRACTICAL ASSESSMENT/ VIVA	50	50	100
	Major Course – XVI	Art History-4 European Art (Theory)		4	2 hrs	-	50	50	100
	Minor course - VI	Print Making-4 (Practical)	2	4	-	PRACTICAL ASSESSMENT/ VIVA	25	25	50
		Indian Aesthetics - 2 (Theory)	2		1 hrs	-	25	25	50
	Multi/ Interdisciplinary	-		-	-	-	-	-	-
	Ability Enhancement Course	Advance Digital Software Skill – 3 (Practical)		2	-	PRACTICAL ASSESSMENT/ VIVA	25	25	50
	Skill Enhancement Course	-		-	-	-	-	-	-
	Internship	Theory / practical		4	-	PRACTICAL ASSESSMENT/ VIVA	50	50	100
TOTAL				22			275	275	550

2ND YEAR SPECIALISATION IN PAINTING

SEMESTER – 6

New Structure																
Course Category	Co urse Co de	Course Title	Mark sheet Title in Englis h	Level of Course	Teaching Hours/week		Exam Duration		credit		Internal Marks		External Marks		Total	
				Higher Level	TH	PR	T H	PR	T H	PR	TH	PR	TH	PR	TH	PR
Major Course – XIV		(Studio Course) Drawing - 5	Drawin g-5	300 - 399	-	6	-	ASSE SSM ENT / VIVA	-	4	-	50	-	50	-	100
Major Course – XV		(Studio Course) Composit ion - 4	Compos ition - 4	300 - 399	-	6	-	ASSE SSM ENT / VIVA	-	4	-	50	-	50	-	100
Major Course – XVI		Art History-4 European Art	Art History- 4 Europe an Art	300 - 399	8	-	2h rs	-	4	-	50	-	50	-	-	100
Minor course - VI		Print Making-4 (Practical)	Print Making- 4	300 - 399	-	4	-	ASSE SSM ENT / VIVA	-	2	-	25	-	25	-	50
		Indian Aesthetic s - 2 (Theory)	Indian Aesthet ics - 2		2		1h rs	-	2	-	25	-	25	-	-	50
Multi/ Interdisci plinary		-		-	-	-	-	-	-	-	-	-	-	-	-	-
Ability Enhancem ent Course		Advance Digital Software Skill – 3		-	2	-	-	SSES SME NT/ VIVA	-	2	-	25	-	25	-	50
Skill Enhancem ent Course		-	-	-	-	-	-	-	-	-	-	-	-	-	-	-
Internship		Theory / practical	-	-	4	4	-	SSES SME NT/ VIVA	2	2	-	50	-	50	-	100
					16	20										

BACHELOR OF FINE ARTS

SEMESTER-6 (2nd Year Specialization in Painting)

Course Outcome (Subject-wise):

Semester: Sixth		
No.	Course (Subject) Code	
<u>1</u>	Subject Title	Drawing - 5
<u>2</u>	Subject Outcome	-Learning at advance level of developing the ability to draw 2d and 3d details -Drawing from multiples view of a particular elements with understanding of light and shades, volume, mass, texture, flow, perspective and proportions, tonal and texture, tactile, form, space. -Advanced level of Self-employing to work in different medias like installation, performance, video, ecological, mix media etc. Study of objects in mediums with traditional & non-conventional techniques . -Knowledge of developing secondary and tertiary secondary colour.

Semester: Sixth		
No.	Course (Subject) Code	
<u>1</u>	Subject Title	Composition - 4
<u>2</u>	Subject Outcome	-Observation and developing the sense of understanding the idea to execute, using different mediums to create an aesthetically image threw the elements of visually compelling the images.. -Constructing and developing their creative and imaginative ability from referring to the live studies and playfully exploring the possibilities of the forms and space , arrangement - Application of the fundamental learnings and studies of bodies to decipher, construct and develop their own interest and subjective ideas that are derived from realities around them. -To develop their conceptual understanding and methodologies, thoughts, mind work about how to execute on one surfacial way, manipulating with different materials and medias.

Semester: Sixth		
No.	Course (Subject) Code	
<u>1</u>	Subject Title	Art History – 4
<u>2</u>	Subject Outcome	Comprehensive understanding of the development of European art from ancient Greece to the Renaissance, will be able to analyze and appreciate the significant contributions of individual artists, sculptors, and architects, such as Phidias, Praxiteles, and Michelangelo, and understand the cultural, historical, and philosophical contexts that shaped their work. Evolution of artistic styles, techniques, and themes, from the idealized proportions of classical Greek art to the dramatic intensity of medieval Christian iconography, innovative use of perspective and anatomy in Leonardo's drawings, will have great impact of historical events, such as the rise of Christianity and the Renaissance humanist movement, on the development of art and architecture.

Semester: Sixth		
No.	Course (Subject) Code	
<u>1</u>	Subject Title	Print Making – 4 (Practical)
<u>2</u>	Subject Outcome	-Acknowledging of traditional Graphic Arts - Aquatint Technique (Print making). -Including both etching and aquatint ,ability to successfully manipulate image making to it's line drawing and gradation to it. - the ability to discuss, in an articulate, thoughtful manner during class critiques, the meaning, design, and technical processes use -Understanding the idea of positive and negative space to develop visuals from sketches and drawings. -The ability to successfully manipulate print as a medium on the printing press machine. -Understanding the idea of tonal variation trough gradiation density, space dividation, layouting, titling of image, reading the image content. - The ability to embellish the surface in an expressive and meaningful way using various tools/needle and papers. -The ability to inking, wiping, registration, damping and printing press.

Semester: Sixth		
No.	Course (Subject) Code	
<u>1</u>	Subject Title	Indian Aesthetics - 2 (Theory)
<u>2</u>	Subject Outcome	-Comprehensive understanding of aesthetics and its scope, with a particular emphasis on Indian philosophy and its relation to the arts. -To demonstrate an understanding of the interrelationship between these concepts and their relevance to various art forms, as well as the interconnectedness of visual and performing arts. -Furthermore, they will be familiar with the concept of Shadanga, the six limbs of Indian art, and be able to apply this knowledge to critically evaluate and appreciate various art forms. -Overall, students will develop a nuanced understanding of Indian aesthetics and its application to the arts, enabling them to think critically and creatively about the role of art in Indian culture and society

Semester: Sixth		
No.	Course (Subject) Code	
<u>1</u>	Subject Title	Advance Digital Software Skill – 3 (Practical)
<u>2</u>	Subject Outcome	Acquiring comprehensive set of skills in photo and video editing, creative problem-solving, and design principles. -They will have mastered industry-standard software such as Adobe Photoshop, Illustrator, Premiere Pro, and After Effects, and will be able to effectively manipulate images and videos using techniques like layers, masks, color correction, and special effects. -They will have built a diverse portfolio showcasing their design projects, including digital illustrations, photo manipulations, motion graphics, and video editing, and will be able to effectively communicate their design concepts and solutions through strong presentation skills. -Students will also have insights into user-centric design principles and practices, including user research, wireframing, and prototyping, to optimize user experiences. -Equipped with the technical skills, creative problem-solving abilities, and design principles knowledge to succeed in the field of visual design and communication.

Semester: Sixth		
No.	Course (Subject) Code	
<u>1</u>	Subject Title	Internship (Theory / practical)
<u>2</u>	Subject Outcome	-Bridging the gap between academic learning and professional practice in the field of Fine Arts. -Through this opportunity students apply their theoretical knowledge in a practical setting, developing their skills and expertise in their chosen specialization. -Working outdoor of the classroom, students engage in self-reflection, exploring their own strengths, weaknesses, and interests within the field of Fine Arts and related creative industries, such as art restoration, filmmaking, photography, performing arts, theatre, dance, and music. -This reflective practice will have enabled students to clarify their career goals and aspirations, and to identify areas for further development and growth.

Veer Narmad South Gujarat University

**Degree Program in Bachelors of Fine Arts
(BFA)**

**Program Outcome
For
Semester 5 & 6**

PROGRAM CODE: 029

(With Effect from the Academic Year)

Year-2025-26

BACHELOR OF FINE ARTS

SEMESTER-6 (2ND Year Specialisation in Sculpture) (Fine Arts)

Name of Program	BACHELOR OF FINE ARTS
Abbreviation	BFA
Duration	4 Years
Eligibility Criteria	1) Minimum 45% in 10+2 stream i.e. arts, commerce, science etc. 2) Entrance aptitude test 3) Weightage for admission-70% of entrance test & 30% of std. xii.
Objective of Program	The core objective of the BFA programme is to prepare the students for productive career as Visual Artist and in Fine Arts industry. The program attempts to provide an outstanding environment of critical thinking and research of cultural heritage as well as on contemporary development within the discipline.
Program Outcome	PO1: Developing Critical and Creative Skills. Program attempts to train students to develop the lens of perceiving the world around and life through nuanced observational, analytical, critical and creative skills. PO2: Investing in Individualism The program invest through personal attention to develop individual students' language in making art concerning their interests, concerns and inquiries through regular conversations and critiques. PO3: Critical Thinking Development The program encourages students in regular reading and discussion sessions so as to ingrain criticality towards various artistic forms and functions. PO4: Interdisciplinary and Multicultural Approach The program engages the students in interdisciplinary and multicultural approaches to lay emphasis on the primacy of visual literacy in the formation of the engaged individual and their practice.
Program Specific Outcomes	PSO1: Fostering the development of students' creative and intellectual sides along with making them aware of their actions in the process of being and becoming conscientious individuals of society. PSO2: Providing students with a range of theoretical, practical and skill based learning processes to fundamentally equip them for nurturing their personal and professional endeavours. PSO3: Cultivating the importance of approaches, methodologies, research, practice, discourse and theory within their practise as well as concerning the broader spectrum of art, culture, politics and society.

2ND YEAR SPECIALISATION IN SCULPTURE

SEMESTER – 6

SEMESTER	Nature of Course	COURSE		CREDIT PER SEMESTER	DURATION OF EXAM HOURS		MARKS		
					THEORY MARKS	PRACTICAL MARKS	INTERNAL	EXTERNAL	TOTAL
SEMESTER 6	Major Course – XIV	(Practical Studio Course) Life Study - 4		4		PRACTICAL ASSESSMENT/ VIVA	50	50	100
	Major Course – XV	(Practical Studio Course) Composition - 4		4		PRACTICAL ASSESSMENT/ VIVA	50	50	100
	Major Course – XVI	Art History-4 (Theory) European Art From Greek to Renaissance		4	2 hrs		50	50	100
	Minor course - VI	Carving and Metal Casting (Practical)	2	4		PRACTICAL ASSESSMENT/ VIVA	25	25	50
		Indian Aesthetics (Practical)	2		1 hrs		25	25	50
	Multi/ Interdisciplinary	-		-	-	-	-	-	-
	Ability Enhancement Course	Advance Digital Software Skill – 3 (Practical)		2		PRACTICAL ASSESSMENT/ VIVA	25	25	50
	Skill Enhancement Course	-		-	-	-	-	-	-
	Internship	Theory / practical		4	-	PRACTICAL ASSESSMENT/ VIVA	50	50	100
TOTAL				22			275	275	550

Teaching & Evaluation Scheme : As Per NEP 2020
2nd Year Specialization in Sculpture (Semester - 6)

[illegible]

Course Outcome (Subject wise)

Semester: VI		
No.	Course (Subject) Code	
	Subject Title	Life Study - 4
	Subject Outcomes	(a) Constructing and developing their creative and imaginative ability from referring to the live studies and playfully exploring the possibilities of the forms and space through 3-dimensional modelling. (b) Application of the fundamental learnings and studies of bodies to decipher, construct and develop their own interest and subjective ideas that are derived from realities around them. To develop their conceptual understanding and methodologies. (c) Physically manifesting an idea or thought from ideation and drawing to a complete form that involves technical engagement and problem-solving methods in the process of making – mother mould (moulding) and casting.

Semester: VI		
No.	Course (Subject) Code	
	Subject Title	Composition - 4
	Subject Outcomes	Observation and developing the sense of understanding the idea to execute, using different mediums to create an aesthetically image threw the elements of visually compelling the images.. a) Constructing and developing their creative and imaginative ability from referring to the live studies and playfully exploring the possibilities of the forms and space , arrangement (b) Application of the fundamental learnings and studies of bodies to decipher, construct and develop their own interest and subjective ideas that are derived from realities around them. To develop their conceptual understanding and methodologies, thoughts, mind work about how to execute on one surfacial way, manipulating with different materials and medias.

Semester: VI		
No.	Course (Subject) Code	
	Subject Title	Art History-4 (Theory) European Art From Greek to Renaissance
	Subject Outcomes	Comprehensive understanding of the development of European art from ancient Greece to the Renaissance, will be able to analyze and appreciate the significant contributions of individual artists, sculptors, and architects, such as Phidias, Praxiteles, and Michelangelo, and understand the cultural, historical, and philosophical contexts that shaped their work. Evolution of artistic styles, techniques, and themes, from the idealized proportions of classical Greek art to the dramatic intensity of medieval Christian iconography, innovative use of perspective and anatomy in Leonardo's drawings, will have great impact of historical events, such as the rise of Christianity and the Renaissance humanist movement, on the development of art and architecture.

Semester: VI		
No.	Course (Subject) Code	
	Subject Title	Carving and Metal Casting (Practical)
	Subject Outcomes	Carving 1. Understanding Wood Carving Techniques Learning relief carving, chip carving, and sculptural (in-the-round) carving. Exploring different carving methods like whittling, gouging, and chiseling. 2. Material Knowledge & Handling Identifying different types of wood (softwood vs. hardwood) and their suitability for carving. Understanding wood grain, texture, and preservation methods. 3. Tool Mastery & Safety Measures Using carving tools such as chisels, gouges, mallets, and rotary tools. Practicing safe handling techniques and maintenance of tools. 4. Design & Composition Skills Developing sketching and modeling abilities before carving. Understanding balance, symmetry, and three-dimensional composition. 5. Surface Treatment & Finishing Techniques Applying sanding, staining, polishing, and varnishing to enhance durability and aesthetics. Experimenting with burning (pyrography), painting, and mixed-media integration. 6. Exploring the integration of digital tools like CNC carving and laser engraving. Metal Casting Learning various casting methods such as lost-wax casting, sand casting, and investment casting. Understanding direct and indirect casting processes. 2. Material Knowledge & Handling Exploring different metals like bronze, aluminum, iron, and brass. Understanding metal properties, melting points, and cooling behaviors. 3. Mold-Making & Pattern Development Creating molds using plaster, silicone, and ceramic shell techniques. Developing skills in wax modeling for lost-wax casting. 4. Foundry Practices & Safety Measures Learning safe handling of molten metal, tools, and protective equipment. Operating foundry equipment like furnaces, crucibles, and pouring systems. 5. Finishing & Surface Treatments Applying techniques like chasing, patination, polishing, and oxidation to enhance sculpture aesthetics. Experimenting with textures and chemical treatments for desired effects. 6. Integrating traditional and contemporary sculptural practices.

Semester: VI		
No.	Course (Subject) Code	
	Subject Title	Indian Aesthetics (Practical)
	Subject Outcomes	(a) Constructing and developing their creative and imaginative ability from referring to the live studies and playfully exploring the possibilities of the forms and space through 3-dimensional modelling. (b) Application of the fundamental learnings and studies of bodies to decipher, construct and develop their own interest and subjective ideas that are derived from realities around them. To develop their conceptual understanding and methodologies. (c) Physically manifesting an idea or thought from ideation and drawing to a complete form that involves technical engagement and problem-solving methods in the process of making – mother mould (moulding) and casting.

Semester: VI		
No.	Course (Subject) Code	
	Subject Title	Advance Digital Software Skill – 3 (Practical)
	Subject Outcomes	(a) Constructing and developing their creative and imaginative ability from referring to the live studies and playfully exploring the possibilities of the forms and space through 3-dimensional modelling. (b) Application of the fundamental learnings and studies of bodies to decipher, construct and develop their own interest and subjective ideas that are derived from realities around them. To develop their conceptual understanding and methodologies. (c) Physically manifesting an idea or thought from ideation and drawing to a complete form that involves technical engagement and problem-solving methods in the process of making – mother mould (moulding) and casting.

Semester: VI		
No.	Course (Subject) Code	
	Subject Title	Internship
	Subject Outcomes	-Bridging the gap between academic learning and professional practice in the field of Fine Arts. -Through this opportunity students apply their theoretical knowledge in a practical setting, developing their skills and expertise in their chosen specialization. -Working outdoor of the classroom, students engage in self-reflection, exploring their own strengths, weaknesses, and interests within the field of Fine Arts and related creative industries, such as art restoration, filmmaking, photography, performing arts, theatre, dance, and music. -This reflective practice will have enabled students to clarify their career goals and aspirations, and to identify areas for further development and growth.

Mapping between COs with PSOs		PSO1	PSO2	PSO3
	CO1			
Course Content	Adobe Photoshop, Adobe Illustrator, Adobe Indesign.			
Teaching Methodology	Classwork, Discussion, Self-Study, Seminars and/or Assignment			
Evaluation Method	20% class attendance, 30% participation, continuous evaluation, internal examination, etc. 50% External University examination			

3RD YEAR APPLIED ART

Course Code	Title	Teaching per week		Course Credits	University Examination		Internal Marks	Total Marks
		Theory	Practical		Duration	Marks		
421	Graphic design	0	9	9		540	360	900
422	Foundation	0	9	9		540	360	900
435	Photography	0	4	4		-	400	400
436	Typography	0	2	2		-	200	200
451	European Art : Mannerism to Modern	2	0	2	3 hours	120	80	200
453	Indian Art: Mughal to Modern	2	0	2	3 hours	120	80	200
461	Theory of Graphic Design	1	0	1	2 hours	60	40	100
TOTAL		5	24	29		1380	1520	2900

Course Code	421			
Course Title	Graphic design			
Credit	9			
Teaching per Week	9			
Effective From	2006-07			
Course Objective	Students would be able to create two types of advertisement – print and social ads. Along with this, the course also covers TVC and radio advertisements. Students will be able to relate to industry standards and processing. The course will include a case study to understand various aspects of space in a campaign. Further, students will be doing a space-branding of the same.			
Course Outcomes	Social campaign, product campaign, 360 campaign movie poster design, game design			
Mapping between COs with PSOs		PSO1	PSO2	PSO3
	CO1			
Course Content	• Complete execution of design project for a theme in consumer advertising promotion campaign. • Non-product advertising, social or cultural communication themes incorporating relevant media. Execution of final art work of approved material.			
Teaching Methodology	Classwork, Discussion, Self-Study, Seminars and/or Assignment			
Evaluation Method	20% class attendance, 30% participation, continuous evaluation, internal examination, etc. 50% External University examination			

Course Code	422			
Course Title	Foundation			
Credit	9			
Teaching per Week	9			
Effective From	2006-07			
Course Objective	The core objective of this course is to introduce and develop individual style of rendering characters, stories, concepts and designs that will build the students aesthetic and design sensibility. fundamental aspects of sketching and drawing while parallelly developing a lens of how to see, observe, perceive and understand; these being primary facets in the field of Visual Arts and its applications.			
Course Outcomes	Exploring the vast possibility of drawing and developing their individual styles of illustrating and designing. Exercises for building peculiar characters of abstract ideas, emotion, gestures. This will assist in the making of story-boards, illustrations and designing. Practicing hand skills along with digital drawing.			
Mapping between COs with PSOs		PSO1	PSO2	PSO3
	CO1			
Course Content	Exercise to build the character of abstract ideas and thoughts through drawing.			
Teaching Methodology	Classwork, Discussion, Self-Study, Seminars and/or Assignment			
Evaluation Method	20% class attendance, 30% participation, continuous evaluation, internal examination, etc. 50% External University examination			

Course Code	435			
Course Title	Photography			
Credit	4			
Teaching per Week	4			
Effective From	2006-07			
Course Objective	The basics of working in a studio with a flash, final outcome and also come up with scenic design in creative advertising photography as product photography and potrait photography, conceptual photography by directing angle According to storyboarding. They been capable of working in production house, advertising field, fashion photography etc.			
Course Outcomes	They been able to understand light and shadows in depth and understanding more of composition with textures and shapes related to particular concept.			
Mapping between COs with PSOs		PSO1	PSO2	PSO3
	CO1			
Course Content	Developing chemicals and fine grain developers, copying processes: Continuous, line, direct and indirect. Photographs and outdoor photography. Creative photography and darkroom practice.			
Teaching Methodology	Classwork, Discussion, Self-Study, Seminars and/or Assignment			
Evaluation Method	20% class attendance, 30% participation, continuous evaluation, internal examination, etc. 50% External University examination			

Course Code	436			
Course Title	Typography			
Credit	2			
Teaching per Week	2			

Effective From	2006-07			
Course Objective	Students would be able to create “new typeface”, and used in print and digital advertising with brands and produced, and create space value with the different typefaces, typestyle, with the media, Materials, and subjects like Game-design, finding typography with helps photography, taking impression mural, block print, graffiti, etc...			
Course Outcomes	space, graffiti, modern & traditional typography, calligraphy, redesign & design typeface			
Mapping between COs with PSOs		PSO1	PSO2	PSO3
	CO1			
Course Content	• Complete execution of design project for a theme in V.N.S.G.U. campus space design, game design, finding typeface. • Create new theme based typeface			
Teaching Methodology	Classwork, Discussion, Self-Study, Seminars and/or Assignment			
Evaluation Method	20% class attendance, 30% participation, continuous evaluation, internal examination, etc. 50% External University examination			

Course Code	451			
Course Title	European Art : Mannerism to Modern			
Credit	2			
Teaching per Week	2			
Effective From	2006-07			
Course Objective	This course proposes to understand the hierarchical difference and stylistic approaches in European Art practices. in this course how revivalism to the modern and postmodern approach came into visual culture.			
Course Outcomes	This course will give them a perspective of understanding critical ways of analysing visual culture and through art the aspect of various ways of seeing which will reflect in their individual art practise and research.			
Mapping between COs with PSOs		PSO1	PSO2	PSO3
	CO1			
Course Content	Mannerism, Baroque, Rococo, Neoclassicism, Realism, Romanticism, Impressionism, Art Nouveau, Bauhaus, Post-Impressionism, Fauvism, Cubism, Surrealism, Dadaism, Pop Art, Op Art, Abstract Expressionism, Futurism, Suprematism, Constructivism, Mexican Muralist, Feminist Art, Earth Art.			
Teaching Methodology	Classwork, Discussion, Self-Study, Seminars and/or Assignment			
Evaluation Method	20% class attendance, 30% participation, continuous evaluation, internal examination, etc. 50% External University examination			

Course Code	453			
Course Title	Indian Art: Mughal to Modern			
Credit	2			
Teaching per Week	2			
Effective From	2006-07			
Course Objective	This course proposes to look at art from historiographically and various explorations and different dimensions of aesthetics. Simultaneously, the impacts of various influences in Indian Art practices. Here, how Indian Art practices stands in global culture and makes changes.			
Course Outcomes	To understand the concept of modern and postmodern through visual culture of the 19th and 20th century. In this course, students			

Mapping between COs with PSOs		PSO1	PSO2	PSO3
	CO1			
Course Content	Mughal Dynasty, Colonial Period, Swadeshi Art Movement, Raja Ravi Verma and his followers, Progressive Artist Group (Calcutta and Bombay), Young Turk, Group 1890, Baroda Narratives, Chola Mandalam, Modern Sculptures, Modern Printmaking.			
Teaching Methodology	Classwork, Discussion, Self-Study, Seminars and/or Assignment			
Evaluation Method	20% class attendance, 30% participation, continuous evaluation, internal examination, etc. 50% External University examination			

Course Code	461			
Course Title	Theory of Graphic Design			
Credit	1			
Teaching per Week	1			
Effective From	2006-07			
Course Objective	Students will become capable of studying the market and analyzing various aspects like consumer profile, market segmentations, market analysis, buyer persona, etc. Students will learn Content Writing and their applications in TVC, radio, social ads, print ads, etc. This course includes poster design developments following design approaches, media potentials, influence of trends.			
Course Outcomes	market analysis, consumer understanding.			
Mapping between COs with PSOs		PSO1	PSO2	PSO3
	CO1			
Course Content	- Advertising and related activities, objectives of advertising, market analysis, product analysis, and consumer profile. - Motivational research, copy platform, type of copy, visualization. - Design approach, poster design development, influences of art trends and trends in design. Reproduction process, media			
Teaching Methodology	Classwork, Discussion, Self-Study, Seminars and/or Assignment			
Evaluation Method	20% class attendance, 30% participation, continuous evaluation, internal examination, etc. 50% External University examination			

3RD YEAR PAINTING

Course Code	Title	Teaching per week		Course Credits	University Examination		Internal Marks	Total Marks
		Theory	Practical		Duration	Marks		
401	Drawing	0	9	9		540	360	900
402	Composition	0	9	9		540	360	900
432	screen printing (Print Making)	0	6	6		-	600	600
451	European Art : Mannerism to Modern	2	0	2	3 hours	120	80	200
453	Indian Art: Mughal to Modern	2	0	2	3 hours	120	80	200
454	Western Aesthetics	1	0	1	2 hours	60	40	100
TOTAL		5	24	29		1380	1520	2900

Course Code	401			
Course Title	Drawing(3rd Yr Painting)			
Credit	9			
Teaching per Week	9			
Effective From	2006-07			
Course Objective	The core objective of this course is to develop individual expression through formalistic and critical engagement to develop their artistic language, practice and research. Being informed of one's thoughts in relation to the personal, philosophical, political, social and cultural aspects.			
Course Outcomes	1. The various studies of the living entities (human and animal) are brought together in the form of compositions that reflect individual interests and perspectives. 2. Extending the act of drawing as means of personal expression that aid in bringing their inquiry and philosophical concerns into visual language irrespective of any medium			
Mapping between COs with PSOs		PSO1	PSO2	PSO3
	CO1			
Course Content	1. Study from life : (a) Human figures in various backgrounds (b) In action (c) Study of animals (d) Making of finished drawing from scribbles 2. Drawing as a medium of personal creative expression			
Teaching Methodology	Classwork, Discussion, Self-Study, Seminars and/or Assignment			
Evaluation Method	20% class attendance, 30% participation, continuous evaluation, internal examination, etc. 50% External University examination			

Course Code	402			
Course Title	Composition (3rd Yr Painting)			
Credit	9			
Teaching per Week	9			
Effective From	2006-07			
Course Objective	The core objective of this course is to develop individual expression through formalistic and critical engagement to develop their artistic language, practice and research. Being informed of one's thoughts in relation to the personal, philosophical, political, social and cultural aspects.			
Course Outcomes	(a) Deconstructing the compositional aspects (achievements and problems) in their work through critical analysis in relation to their concerned contexts. Encouraging discursive attitude through discussion and presentation. (b) Developing an analytical lens towards the real world and its functioning. Constructing a self-sufficient and critical individuality to build their artistic practice and research in the field of Visual Arts			
Mapping between COs with PSOs		PSO1	PSO2	PSO3
	CO1			
Course Content	(a) Identification of Compositional problems of each type of Painting. (b) Developing personal expression			
Teaching Methodology	Classwork, Discussion, Self-Study, Seminars and/or Assignment			
Evaluation Method	20% class attendance, 30% participation, continuous evaluation, internal examination, etc. 50% External University examination			

Course Code	432
Course Title	screen printing (Print Making)
Credit	6

Teaching per Week	6			
Effective From	2006-07			
Course Objective				
Course Outcomes	Understanding the basics of screen printing in multiple colors. Exercise to develop layered composition to test the technical aspects and then work on their individual visual language.			
Mapping between COs with PSOs		PSO1	PSO2	PSO3
	CO1			
Course Content	Introduction of the technique of Screen Printing			
Teaching Methodology	Classwork, Discussion, Self-Study, Seminars and/or Assignment			
Evaluation Method	20% class attendance, 30% participation, continuous evaluation, internal examination, etc. 50% External University examination			

Course Code	451			
Course Title	European Art : Mannerism to Modern			
Credit	2			
Teaching per Week	2			
Effective From	2006-07			
Course Objective	This course proposes to understand the hierarchical difference and stylistic approaches in European Art practices. in this course how revivalism to the modern and postmodern approach came into visual culture.			
Course Outcomes	This course will give them a perspective of understanding critical ways of analysing visual culture and through art the aspect of various ways of seeing which will reflect in their individual art practise and research.			
Mapping between COs with PSOs		PSO1	PSO2	PSO3
	CO1			
Course Content	Mannerism, Baroque, Rococo, Neoclassicism, Realism, Romanticism, Impressionism, Art Nouveau, Bauhaus, Post-Impressionism, Fauvism, Cubism, Surrealism, Dadaism, Pop Art, Op Art, Abstract Expressionism, Futurism, Suprematism, Constructivism, Mexican Muralist, Feminist Art, Earth Art.			
Teaching Methodology	Classwork, Discussion, Self-Study, Seminars and/or Assignment			
Evaluation Method	20% class attendance, 30% participation, continuous evaluation, internal examination, etc. 50% External University examination			

Course Code	453
Course Title	Indian Art: Mughal to Modern
Credit	2
Teaching per Week	2
Effective From	2006-07
Course Objective	This course proposes to look at art from historiographically and various explorations and different dimensions of aesthetics. Simultaneously, the impacts of various influences in Indian Art practices. Here, how Indian Art practices stand in global culture and make changes.
Course Outcomes	To understand the concept of modern and postmodern through visual culture of the 19th and 20th century. In this course, students

Mapping between COs with PSOs		PSO1	PSO2	PSO3
	CO1			
Course Content	Mughal Dynasty, Colonial Period, Swadeshi Art Movement, Raja Ravi Verma and his followers, Progressive Artist Group (Calcutta and Bombay), Young Turk, Group 1890, Baroda Narratives, Chola Mandalam, Modern Sculptures, Modern Printmaking.			
Teaching Methodology	Classwork, Discussion, Self-Study, Seminars and/or Assignment			
Evaluation Method	20% class attendance, 30% participation, continuous evaluation, internal examination, etc. 50% External University examination			

Course Code	454			
Course Title	Western Aesthetics			
Credit	1			
Teaching per Week	1			
Effective From	2006-07			
Course Objective	This course proposes the philosophical way of pursuing art and aesthetic within it. Through western scholars they will			
Course Outcomes	This course will build a perspective of critical judgement in visual art. Simultaneously, the various notions of understanding aesth			
Mapping between COs with PSOs		PSO1	PSO2	PSO3
	CO1			
Course Content	Plato, Aristotle, Leonardo Da Vinci, Michelangelo, Vasari, Kant, Hegel, Karl Marx.			
Teaching Methodology	Classwork, Discussion, Self-Study, Seminars and/or Assignment			
Evaluation Method	20% class attendance, 30% participation, continuous evaluation, internal examination, etc. 50% External University examination			

3RD YEAR SCULPTURE

Course Code	Title	Teaching per week		Course Credits	University Examination		Internal Marks	Total Marks
		Theory	Practical		Duration	Marks		
411	Life study	0	9	9		540	360	900
412	Composition	0	9	9		540	360	900
417	Stone Carving	0	3	3		-	300	300
418	Metal casting	0	3	3		-	300	300
451	European Art : Mannerism to Modern	2	0	2	3 hours	120	80	200
453	Indian Art: Mughal to Modern	2	0	2	3 hours	120	80	200
454	Western Aesthetics	1	0	1	2 hours	60	40	100
TOTAL		5	24	29		1380	1520	2900

Course Code	411			
Course Title	Life study (3rd Yr Sculpture)			
Credit	9			
Teaching per Week	9			
Effective From	2006-07			
Course Objective				
Course Outcomes	Studying the form to enhance observational and constructional skills in 2 and 3 dimensionality with emphasis on the subjectivity of the subject of study (human/animal). Along with perceptual skills, experimenting with other materials and techniques to add meaning to the sculptural form.			
Mapping between COs with PSOs		PSO1	PSO2	PSO3
	CO1			
Course Content	Sketching, drawing, modelling of living bodies - human or animal or forms from nature.			
Teaching Methodology	Classwork, Discussion, Self-Study, Seminars and/or Assignment			
Evaluation Method	20% class attendance, 30% participation, continuous evaluation, internal examination, etc. 50% External University examination			

Course Code	412			
Course Title	Composition (3rd Yr Sculpture)			
Credit	9			
Teaching per Week	9			
Effective From	2006-07			
Course Objective				
Course Outcomes	(a) Developing compositions made from studies of human figures, animals, natural objects and things to encourage their ideating capacity and understanding of form and its character. (b) Exercises with emphasis on developing compositions with their ideas and thoughts in sculptural form by understanding space and exploring materials- the site-specificity and material politics in sculpture and installation.			
Mapping between COs with PSOs		PSO1	PSO2	PSO3
	CO1			
Course Content	(a) Composition based on studies of human / animal / bird figures and environment. (b) Compositional exercises to understand the use of real space, material. (c) Sketches for low, medium and high relief composition in relation to architectural spaces, enlargement of the composition to the suitable material sometimes it would be based on nature.			
Teaching Methodology	Classwork, Discussion, Self-Study, Seminars and/or Assignment			
Evaluation Method	20% class attendance, 30% participation, continuous evaluation, internal examination, etc. 50% External University examination			

Course Code	417			
Course Title	Stone Carving (3rd Yr sculpture)			
Credit	3			
Teaching per Week	3			
Effective From	2006-07			
Course Objective				
Course Outcomes	(a) Introducing the fundamental theoretical aspects of direct metal sculpture and its techniques to build knowledge about various basic materials, their nature and methods of usage. (b) Bring their ideas and concepts into sculptural forms by inculcating basics of material handling -			

	Steel, Iron, Brass, Bronze, Copper, Aluminium etc and its understanding through 'Arc-Welding' based, 'Soldering' based, 'Riveting' and 'Repousse' methods.			
Mapping between COs with PSOs		PSO1	PSO2	PSO3
	CO1			
Course Content	(a) Introduction of Direct Metal Sculpture techniques and theory. (b) 'Arc-Welding' based, 'Soldering' based, 'Riveting' and 'Repousse' methods in different metals such as Steel, Iron, Brass, Bronze, Copper, Aluminium etc.			
Teaching Methodology	Classwork, Discussion, Self-Study, Seminars and/or Assignment			
Evaluation Method	20% class attendance, 30% participation, continuous evaluation, internal examination, etc. 50% External University examination			

Course Code	418			
Course Title	Metal casting(3rd yr sculpture)			
Credit	3			
Teaching per Week	3			
Effective From	2006-07			
Course Objective				
Course Outcomes	(a) Introducing the fundamental theoretical aspects of metal casting and its techniques to build knowledge about metal melting furnaces, various basic materials, their nature and functioning. (b) Making final sculptures of brass, bronze, copper or aluminum, etc. through 'Lost Wax' and 'Sand' based casting processes with the help of De-Waxing Kiln and Metal Melting furnace . This will aid them in accomplishing their ideas to its final form along with the Patination process.			
Mapping between COs with PSOs		PSO1	PSO2	PSO3
	CO1			
Course Content	(a) Introduction of Metal casting techniques and theory. (b) 'Lost Wax' based and 'Sand' based casting in different metals such as Brass, Bronze, Copper, Aluminium etc.			
Teaching Methodology	Classwork, Discussion, Self-Study, Seminars and/or Assignment			
Evaluation Method	20% class attendance, 30% participation, continuous evaluation, internal examination, etc. 50% External University examination			

Course Code	451			
Course Title	European Art : Mannerisim to Modern			
Credit	2			
Teaching per Week	2			
Effective From	2006-07			
Course Objective	This course proposes to understand the hierarchical difference and stylistic approaches in European Art practices. in this course how revivalism to the modern and postmodern approach came into visual culture.			
Course Outcomes	This course will give them a perspective of understanding critical ways of analysing visual culture and through art the aspect of various ways of seeing which will reflect in their individual art practise and research.			
Mapping between COs with PSOs		PSO1	PSO2	PSO3
	CO1			
Course Content	Mannerism, Baroque, Rococo, Neoclassicism, Realism, Romanticism, Impressionism, Art Nouveau, Bauhaus, Post-Impressionism, Fauvism, Cubism, Surrealism, Dadaism, Pop Art, Op Art, Abstract Expressionism, Futurism, Suprematism, Constructivism, Mexican Muralist, Feminist Art, Earth Art.			

Teaching Methodology	Classwork, Discussion, Self-Study, Seminars and/or Assignment
Evaluation Method	20% class attendance, 30% participation, continuous evaluation, internal examination, etc. 50% External University examination

Course Code	453			
Course Title	Indian Art: Mughal to Modern			
Credit	2			
Teaching per Week	2			
Effective From	2006-07			
Course Objective	This course proposes to look at art from historiographically and various explorations and different dimensions of aesthetics. Simultaneously, the impacts of various influences in Indian Art practices. Here, how Indian Art practices stands in global culture and makes changes.			
Course Outcomes	To understand the concept of modern and postmodern through visual culture of the 19th and 20th century. In this course, students			
Mapping between COs with PSOs		PSO1	PSO2	PSO3
	CO1			
Course Content	Mughal Dynasty, Colonial Period, Swadeshi Art Movement, Raja Ravi Verma and his followers, Progressive Artist Group (Calcutta and Bombay), Young Turk, Group 1890, Baroda Narratives, Chola Mandalam, Modern Sculptures, Modern Printmaking.			
Teaching Methodology	Classwork, Discussion, Self-Study, Seminars and/or Assignment			
Evaluation Method	20% class attendance, 30% participation, continuous evaluation, internal examination, etc. 50% External University examination			

Course Code	454			
Course Title	Western Aesthetics			
Credit	1			
Teaching per Week	1			
Effective From	2006-07			
Course Objective	This course proposes the philosophical way of pursuing art and aesthetic within it. Through western scholars they will			
Course Outcomes	This course will build a perspective of critical judgement in visual art. Simultaneously, the various notions of understanding aesth			
Mapping between COs with PSOs		PSO1	PSO2	PSO3
	CO1			
Course Content	Plato, Aristotle, Leonardo Da Vinci, Michelangelo, Vasari, Kant, Hegel, Karl Marx.			
Teaching Methodology	Classwork, Discussion, Self-Study, Seminars and/or Assignment			
Evaluation Method	20% class attendance, 30% participation, continuous evaluation, internal examination, etc. 50% External University examination			